



Volume 13 Issue 08

Crew Meetings & Activities 2015

2016

Sept 17 regular meeting

Oct 1 Aviation Museum away trip

Oct 15 regular meeting

Nov 5 Charity Event (see below)

Nov 12 Build a Bear Grapevine Mills Mall

Nov 19 regular meeting

Dec 17 Star Wars movie premiere

All above meeting are subject to change. Normally we meet at Shady Oaks BBQ at 3:00 p.m. on the dates above (unless otherwise mentioned.)

From the Ready Room

Hello! Sorry I missed getting an article in last month's Newsletter. I wish I had a hologram to take care of things like that for me. Just a little insight into the restraints on my time. I work as many as 50 hours a week on my main job at the railroad, add another 10 to my part time job and then there is the work with Ronald McDonald House and Heroic Inner Kids. I bring a lot of it on myself. I also often find myself repairing computers for friends at little or no charge because I learned my skills when I couldn't afford to have my computer repaired so learned to do it myself. With us becoming more and more dependent on computers I feel an obligation to help. I will try my best not to miss another issue for the remainder of my time as Captain.

As you might have guessed from the last sentence I will not be seeking nomination for another term. I will also not accept nomination for any of the division leader positions. Since starting my job with IBM I just don't feel I have the time or energy to fulfill the duties of the position. As I said I will do my best to keep up with things till the end of my term.

August 2016

Now on to things more fun. We had a great meeting at Shady Oaks this month. Always nice to see everyone. Tank unveiled our new banner and it looks wonderful. The banner and our new cards along with our soon to be made Polo shirts should make for a very professional look at future away missions.

According to the database we have 17 national member but we know Cynthia Crouch has renewed but due to a kerfuffle at STARFLEET membership renewals have been delayed. Hopefully they will get it all settled soon. This may become "The Year of the Three Kings" at STARFLEET but we will wait and see.

As for me, I will now go to bed. Funny the things that were punishments as a child are goals as an adult.

LLAP

Captain Michael Cross

XO

The End Is Nigh...

Well, at least, the end of the year is approaching. Hard to realize it, with the heat we've had for most of August, but school's about to start, autumn is approaching, and we're running out of time to do things.

FenCon

The week after our September meeting is one of the few Cons I enjoy attending. This year it will be at the Westin DFW in Irving. Tracy and I will be there (God willing) and I know several other Regulators that will be in attendance. I'm also looking forward to seeing STARFLEET members from throughout the Region. I hope you'll be joining us!

Fort Worth Aviation Museum Landing Party

The museum opens at 0900 on Saturday 01 Oct. Please join us (in uniform or in your ship's Polo) at the museum, 3300 Ross Ave, Fort Worth TX 76161. We plan to take a photo of

the Marines in front of the F-4 Phantom II on display with the insignia of the USMC's VMFA-333 squadron.

Mirror, Mirror Month Awards and Promotions Meeting

Our October meeting is fast approaching. This year we celebrate our 24th anniversary as a commissioned chapter in STARFLEET, the International Star Trek Fan Association, Inc. Last year, we moved our Mirror, Mirror Month to coincide with our fall awards/promotions celebration, too. So, here's what we're looking for:

- Nominations for Chapter Awards
 - o Check <http://ussregulator.weebly.com/chapter-awards.html> for a list of the awards, and what they're awarded for. We're especially looking for nominations for the Order of the Cylindrical Storage Vessel of Simians and the Member of the Year.
- Nominations for STARFLEET Orders of Merit.
 - o For these, visit <http://sfi.org/merit/>. Orders of Merit are awarded in three Classes, but we're mainly concerned with Third Class right now – these are the ones for recognition on the Chapter (that is to say, the USS Regulator) level. Depending on how long it takes STARFLEET to process these, they may not be available for award at the October meeting, but if you feel someone deserves recognition, please submit a nomination.

Remember, since this is our Mirror, Mirror Month, to wear your Mirror uniforms (if you have one), and please keep your phasers set to "Nerf."

November Charity Dinner

On Saturday, 5 November, we're planning a \$40/plate (\$70/couple, \$25/child) dinner to raise money for our charities, the Wise County Committee on Aging (WCCA) & CARE (Center for Animal Research and Education). We'll be holding an auction as well. More info as it comes; please plan on attending, if not helping.

Build-A-Bear Landing Party

On 12 November, we'll be visiting a Build-a-Bear workshop to build Trek (and other) bears! Currently, we're looking at the Grapevine Mills Mall location, starting around 1100 hours. This is another opportunity for us to wear our Polos, and look like the unified team we are!

Star Wars: Rogue One

17 December is opening weekend for the latest Star Wars movie, and we're going to try to get a table set up for raising money for our charities (and awareness of us!) at the Texas Movie Bistro.

All this and regular ship meetings, too! Pretty awesome, eh? Come out & join us!

Respectfully,
Commodore Tank Clark, SFMD
First Officer, USS *Regulator* NCC-2009

Communications

Since the XO talked about everything that is coming up, I'll give you a movie review.

Kubo and the two strings

This is one of those stories that is like an Aesop's Fable. There is a moral to the film.

The animation is great and Kubo has to go on a quest to fulfill his destiny. The twist is that in the end everything he gets on the quest really isn't necessary. He finds the solution inside himself and his friends from the village.

If you just want to lose yourself for an hour and 45 minutes I highly recommend it.

Liz Goulet, R.Admiral
Communications Officer, USS *Regulator*, NCC 2009

MEDICAL ALERT!! MEDICAL ALERT:

Time caught up to me.

Commander Tracy "Gleek" Clark, SFMD
Chief Medical Officer, USS *Regulator*, NCC-2009

HELM



"Mr. Sulu, you may... indulge yourself."

Well, I'm starting my fifth pint by now...

The Captain and I are working to order Ship's Polos at a reasonable price. We're looking forward to everyone ordering them, and then we can all wear them together, and look like an organization (instead of like a small crowd). I'm in the midst of finding some inexpensive options for the shirts themselves; Glen has found a great embroiderer (thanks, Glen!). Keep a weather eye on the ship's Facebook group for more information and discussion on 'em.

I refer you to my First Officer article for a list of upcoming activities... lots of stuff coming up!

Releasing the parking brake!
Commodore Tank Clark, SFMD
Helmsman, USS *Regulator*, NCC-2009

BOSUN (Chief in Charge)

Flip Top Totals

Special Note: Please put your name and what group you want your flip tops to be counted for on your bag with the tops. If you **do not** put your name on it, you won't get credit- I will.

BONUS: For those who recruit somebody whether you are an individual or family, they may assist you this year only in the flip top contest. This is to encourage you to get somebody to join the ship.

Alan Goulet, MCPO

From the Flight Deck: OIC, VMA-333 "Phoenix Squadron"

Take a knee, Marines.

Sometimes, I find that I have to repeat myself from month to month. This is one of those occasions, I'm afraid.

Fort Worth Aviation Museum Landing Party

The museum opens at 0900 on Saturday 08 Oct. Please join us (in uniform or in your ship's Polo) at the museum, 3300 Ross Ave, Fort Worth TX 76161. We plan to take a photo of the Marines in front of the F-4 Phantom II on display with the insignia of the USMC's VMFA-333 squadron.

This museum is pretty easy to find, but you may use your GPS device (or smartphone's GPS application), entering "3300 Ross Ave, Fort Worth, TX, 76161" as the location.

The 333rd Marine Strike Group, VMFA-333 "Phoenix Squadron", will gather at the Fort Worth Aviation Museum, at the above-mentioned address, at 0900 hours. We will enjoy a wonderful museum, and experience their "petting zoo" of aircraft parked around outside. (I'm hopeful that the weather will be accommodating.) Visit https://www.groupon.com/deals/fort-worth-aviation-museum?z=skip&utm_medium=af&utm_campaign=201506&utm_source=GPN for a Groupon, to save \$4.00 on a family admission. Following our fun-filled morning, we may find and repair to a (fairly) local eatery for lunch.

Thank you all, and Carry on!

Brigadier General Tank Clark, SFMC, SFMD
Officer-in-Charge, VMFA-333, "Phoenix Squadron"
Never Give Up, Never Surrender!
greenlantern(dot)pirate (at) gmail(dot)com

From the Deck 15 Horde: Known as the Klingon Krew

nuqneH!

In October, there are many opportunities to demonstrate the awesomeness of Klingons.



First, the IKV Melota is hosting their annual Batleth tournament at Purtil Creek State Park in Eustace, TX, from September 30 through October 2. Contact Salek, at salek@janissaries.net, for more information.

Second, prepare to occupy the city of Grapevine! The Lone Star Warrior's Association, a loose affiliation of Klingons (and people friendly to Klingons) will be holding its next Good Day to Dine on Saturday, the 29th of October. The vote at the last GDtD was to do a Walkabout / lunch in Grapevine, Texas. (If you want to vote on where the next one will be, you need to attend-in-uniform.)

The term "walkabout" is commonly used to characterize indigenous Australian people as highly mobile over the short-term.

Sunday October 29th is the last GDtD for 2016 – we normally have GDtD on the 5th Sunday, but as some of the more interesting sites in Historic Grapevine are not open on Sunday, we're doing this on Saturday.

The invasion is scheduled to begin at noon, exploring the historic area in downtown Grapevine; there is a glass blower (701 S. Main St. Ste 103, Grapevine, TX 76051), and a blacksmith (707 S. Main). We intend to be at Willhoite's Restaurant (www.willhoites.com) at 1400 hours.

For the Empire!

Klark, son of Konald

Have Phaser, Will Travel!



Once again, the monthly reminder: You should, when and as possible, be taking Ranger courses from STARFLEET Academy. You can get the lists of what you should take for each Grade (1 through 10) from the Publications page of the SFSO web site: <https://sfsfo.wordpress.com/publications/> There's a lot of stuff to learn, and it's fun. Do it! When you complete a grade, notify me, letting me know the dates you completed each course within the grade. I'll send it up through my chain of command, and get you certified. Easy-peasy. Completing Grade Two earns you the Major Hayes ribbon. Now, on with the game stuff...

Last month I discussed a new (to me) game, *Starships and Spacemen (S&S)*. As I mentioned then, the publisher of S&S, Goblinoid Games also puts out other "Old School Roleplaying" (OSR) games: *Labyrinth Lord*, *Advanced Companion Labyrinth Lord*, and *Mutant Future (MF)*.

Labyrinth Lord is strongly based on "Red Box" D&D, while *Advanced Companion* adds elements from AD&D First Edition. Honestly, the AC is kind of like how my group played AD&D back in the day: a bit of "original" D&D, a bit of "the new stuff."



**Science Fantasy Role-Playing Game of
Mutants, Ruins, and Radiation**

This month, I'm going to discuss *Mutant Future*, a "Gamma World"-esque game.

I've been a fan of post-apocalypse RPGs for decades. I reviewed versions of *Gamma World* in this column before, but it's been a while. The most recent edition I discussed here was *Gamma World, Third Edition*, in October of 2014. *MF* uses the same "engine" as *Labyrinth Lord* – and therefore, is very similar to old-school *Dungeons & Dragons*. It is, in fact, very similar to *Gamma World 2nd Edition*, but in a wisely re-edited, slightly modified way. In common with most of the old-school games, *MF* has six ability scores, each rated between 3 and 18 (generated the old fashioned way, by rolling 3 six-sided dice – 3d6). Each character has saving throws, that are dependent on character level. The game has only one character class: adventurer. At each advance in level, a player rolls on a table for an improvement, in either damage, attacks, or ability score. Hit points are dependent on the character's Constitution score.

In *MF*, there are five broad racial groups: androids, mutant animals, mutant humans, mutant plants, and pure humans; androids are only available as a player character "race" if the gamemaster ("Mutant Lord") permits it. The mutations each mutant animal, mutant human, and mutant plant start with are generated randomly, in classic old-school fashion.

The world uses both bartering as well as the coinage system common to fantasy RPGs (gold, silver, and copper pieces.) A character starts out with a certain amount of money, with which to buy starting equipment. This process is very familiar to the experienced role-player.

Most of the game play is centered on "sandbox" exploration. This means the Mutant Lord populates his world with creatures, hazards, exploration sites, and rewards, and the party of characters explore it, pretty much at their will. Again, this is very "old-school," and is one of the strengths of the game, as far as I'm concerned.

This is a great execution of the classic old-school sci-fi post-apocalyptic role-playing game, with the added bonus of it being easy to mix-and-match with *Starships & Spacemen* and *Labyrinth Lord*... which makes it easy for your intrepid starship crew to explore a post-atomic war world, or for your mutant plants to encounter orcs and goblins. The only thing I would change in this is what I always change – the combat system. *MF* uses the THACO system – which means it's easy to replace the math with the *Stars Without Number* system. (I've explained that before – go look it up in an old issue!)

Grab some dice, and let's start killin' some goblins – er, I mean mutants ...

Sum non Satis?

Commodore Tank Clark, SFMD

Team Leader, 33rd STARFLEET Rangers ("The Paladins")

"Have Phaser, Will Travel"

Ship's Services

Sept. birthdays : None so far

Renew Memberships with Fleet:

August: Katelyn Barnett, Sean & Laura Washburn

September: Roon Marchant

Upcoming Movies:

Miss Perogine's Home for Peculiar Children Sept 30

Inferno Oct 28

Fantastic Beasts and Where to Find Them Nov 18

Dr Stange Nov 5

Rogue One Dec. 17

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Meetings for the *USS Regulator* are held every month
at 1500hrs at Shady Oaks BBQ at Sand Shell &
Hwy 35. Usually on the third Saturday of every month.
For information contact CO Capt Michael Cross

at
regulator@region3.org
or visit our web site

<http://ussregulator.weebly.com/>

Regulator Charge! Newsletter is a monthly publication produced to inform members of upcoming events with the ship, with the region, and with the fleet. As well as things of interest everyone might like to know about. Information in this publication is obtained through emails and internet sites. The *USS Regulator* is a non-profit organization affiliated with STARFLEET. Although we are Star Trek based, this club does enjoy and encourage anything that is SciFi related such as Battlestar Galatica, Stargate, Star Wars, X-Men, Superman, etc. This is an 'on line' publication for all those who have email. If requested a printed copy can be sent to you at your home address.