



Volume 13 Issue 04

Crew Meetings & Activities 2015

2016

May 21 regular meeting
Jun 18 regular meeting
Jun 24-26 Summit at Odesa
Jul 16 regular meeting
Aug 20 regular meeting
Sept 17 regular meeting
Oct 15 regular meeting
Nov 19 regular meeting
Dec 17?

All above meeting are subject to change. Normally we meet at Shady Oaks BBQ at 3:00 p.m. on the dates above (unless otherwise mentioned.)

From the Ready Room

I managed to attend the Crew Meeting last month and it was great. And I also managed to get to the Klingon Dinner Thing. Thanks to Tank and Tracy, the place was fantastic. Just a reminder, we will have a committee to review the handbook for any revisions we would consider making. If you have any suggestions of something you would like to have or see changed in the present one, be sure and either let me, Tank or Liz Goulet know about it. Thank you all as usual for being the best crew in the fleet.

LLAP
Captain Michael Cross

XO

The April meeting was the annual Klingon Dinner Thing, and I'll be talking about it from "Kommodore Klark's" point of view in the Klingon's article. I did bring up a couple of interesting items however.

First, I've been working on a guidebook for the ship, on the subject of uniforms. Uniforms are not, and will not, be required, but I've always thought that we should have a guidebook to help people put their uniforms together. The Marines have their own uniforms, and part of the Marine Force Manual is dedicated to Marine uniforms. Likewise, the STARFLEET Special Operations have a uniform manual ("Guide to the Wear and Appearance of STARFLEET Special Operations Uniforms and Insignia").

Some of the material between the manuals overlap, and many sources in Star Trek fandom disagree on some points. Despite this, I have tried to use the most trusted and most accepted sources. There are points on which I

April 2016

disagree with the common sources (the rank stripes for vice-admirals and admirals, for example), but that's noted within.

I finished the guidebook the same day I started writing this report (20 Apr, Stardate 11604.20) and I have invited proofreading and commentary. (There's a post on Facebook with the PDF of the guidebook.) At the 21 May

Ship's meeting at Shady Oaks BBQ, I will present it officially to the crew, and I hope it will become official soon.

Secondly, in reference to our discussion on March about updating the Ship's Articles: we have formed a committee to review, re-design, and re-write the Ship's Articles. The Articles Committee will be meeting at Shady Oaks on 14 May (Stardate 11605.14) at 1500hrs. The current Ship's Articles (2015 edition) are available for download at the ship's website – as is the errata, the paragraph that was left out of the 2013 and 2015 editions on accident. If you have an idea on the Articles, feel free to join us at the Committee meeting, or email the Captain or myself.

Finally, I'd like to extend a welcome to the latest brave soul to join the Regulator, Ensign Kevin Liberty. As our newest Ensign, he'll take over being "Goat" from Ensign Rob Dittrich... until someone else is promoted to Ensign.

Congratulations, Mr. Liberty, and welcome aboard!

Respectfully,
Commodore Tank Clark, SFMD
First Officer, USS *Regulator*, NCC-2009

Movie Review

The Goulet family went out to see "Huntsman Winter's War" on Sat. April 30. If you have seen "Snow White and the Huntsman" you will want to see this one. It takes place several years after the first movie but is linked to it due to the various characters. We find out how the Huntsman became who he was and come full circle with the Evil Queen. The really good fight scene isn't until near the end but it's fast pace and will keep you interested. We give it four stars.

Communications



We have started a new fundraiser for the club. April and May we will have a picture of the article to be auctioned in the newsletter. It is a green afghan, 57 X 57 inches in size. We will have these events roughly 3 to 4 times a year. What money is raised will be going to whichever charity we all decide on for the year.

I brought the afghan to the Klingon Dinner Thing for the month of April. I will be bringing it to the May meeting for anyone who wants to see and wasn't at the April event. At the June meeting, we will hold the auction. This event has also been opened to the whole region to participate in. Normally this type of item would sell for \$50 to \$100 since it is handmade by me. We would like to start the bidding at \$10.

Hope to see everyone at the May meeting.

Liz Goulet, R.Admiral
Communications Officer, *USS Regulator*, NCC 2009

MEDICAL ALERT!! MEDICAL ALERT:

Date Night, April 23rd: Tank and I went into Decatur and watched *Batman vs. Superman: Dawn of Justice*. The next day we watched *Man of Steel*. Needless to say, I have found myself in a Superman frame of mind. I began reading a fabulous book entitled *The Superman Handbook: The Ultimate Guide to Saving the Day* by Scott Beatty. Not only is it hilarious but it is also quite informative and helpful.

You all know how much I love being helpful, so I thought I would share some tips from the handbook. I'll spread them out over the course of several articles. (See: helpful!)

The first tip I will share is How to stop a Runaway car. Since we really don't have a Superman, it's always nice to know how to do things for yourself. And knowing how to stop your car safely if the brakes go out while you are doing 80 miles an hour cruising down a freeway is a good thing to know.

From inside your car:

Turn on your hazard lights. It is very important to let others know you are having car troubles.

Take the car out of gear. Drop it down to Neutral so your cars drivetrain isn't continuing to propel the car forward.

Head toward a hill. The upward angle might slow the car; thus allowing you to safely turn off to a level road and put the car in reverse.

Try to put the car in reverse. This will slow the car as the drive attempts to go in the opposite direction. Once the car has slowed, drop out of gear again then turn off the engine.

Apply the parking brake.

Once the car is stopped, put the car back in gear (keeping the engine off and parking brake on) get out of the car, and put rocks or other heavy object under the tires, to keep it from rolling away.

Breathe, you're safe.

...and stop going 80 miles an hour. Speeding's unsafe, you know.

Commander Tracy "Gleek" Clark, SFMD
Chief Medical Officer, *USS Regulator*, NCC-2009

HELM



"Mr. Sulu, you may... indulge yourself."

I am still looking for a Helm Department Assistant DH. We are a busy, busy ship, and it would be good to have someone help me in planning and research.

After Action Reports:

For the first time since I became the Helmsman, I don't have an after-action report. Blame it on all the preparation work on the Klingon Dinner Thing. It's one of those things that happens when people wear so many hats.

May is a full month, regardless. In addition to the regular Ship's Meeting at 1500 hours (3:00pm) on the third Saturday (21 May, Stardate 11605.21), the Articles Committee (see the First Officer report from this month and last month) will be meeting at Shady Oaks BBQ, 1500 hours, to begin discussing revision, renewal, and re-doing the 2015 edition of the Ship's Articles. Some of the suggestions have been fairly major, and we'd like to get a good start on it so we can have it ready for approval before nominations begin in January of 2017. For the final week of the month, Sunday 29 May is the Good Day to Dine, put on by the Lone Star Warrior's Association. This time it's at 1400 hours at Catfish Plantation, 814 Water St, Waxahachie, TX 75165. Monday 30 May is Memorial Day.

That means we have the two Saturdays (7 May and 28 May), and one holiday (30 May) available – and Tracy and I will be celebrating 19 years of wedded bliss (as of 03 May) the first weekend of the month, which will include a trip to see *Captain America: Civil War*, so... that means we only have one Saturday and Memorial Day to work with.

June is not quite as busy, but in addition to the Ship's Meeting, there's a little thing called Region 3 Summit and Third Brigade Muster. I know that three Goulets, two Clarks, and a Wilkerson are planning to be there... you should join us!

Stay tuned for more, but if you have suggestions for future Landing Parties, feel free to fire 'em at me!

Releasing the parking brake!
Commodore Tank Clark, SFMD
Helmsman, *USS Regulator*, NCC-2009

Navigation Department

"Second star to the right, and straight on 'till morning..."

We are looking for someone to take over Navigation as Sean and his wife Laura (with their new baby) are moving to Colorado. We will miss them but this slot is now open if anyone is interested talk to the CO or XO, Sean Washburn, LTC
Navigation, *USS Regulator*, NCC 2009

BOSUN (Chief in Charge)

ATTENTION!!! As of the May meeting, the flip-top contest will be over for this year. Please bring all the tops you have to the May 21 crew meeting or they will not count for this year's contest. If you don't get them in at the May meeting, you will have a good start for next year's contest.

Last year we collected over 6,646 and this year so far we have collected 20,938. I would like to brake that record next year. Good luck and thanks for all your help.

Alan Goulet, MCPO
USS Regulator

Special Note: Please put your name and what group you want your flip tops to be counted for on your bag with the tops. If you **do not** put your name on it, you won't get credit- I will.

BONUS: For those who recruit somebody whether you are an individual or family, they may assist you this year only in the flip top contest. This is to encourage you to get somebody to join the ship.

Alan Goulet, MCPO

From the Flight Deck: OIC, VMA-333 "Phoenix Squadron"

Take a knee, Marines.



It has been a busy month, but maybe not so much on the Squadron's flight deck. The Brigade's S-1 has been a busy dude, though.

Muster 2016 will be in Odessa, 24-26 June. The Brigade is attempting to bring the SFMC Commandant (the "Dant") to the Dress Mess and Muster, and with that in mind, the Brigade is soliciting donations. The estimated cost is around \$680, and if this cost is spread out among the 19 units in Third Brigade, it's not that bad. How do you donate? You send money to paypal@3bde.org, and be sure you check that you are sending money to friends or family (not paying for services, as they will charge us for that) and add a comment that this is for the Dant visit, and that you're in the 333rd.

Awards Committee work for the Brigade continues a-pace.

Several months ago, it was "casually mentioned" that the Brigade wanted a new manual for putting on Dress Messes, as the SFMC's manual wasn't sufficient for our uses, being somewhat vague in some parts, and insufficiently reflective of our Brigade's traditions. I have completed this manual, and I'm awaiting commentary and approval.

Finally, I'd still like to do a bar crawl, but (due to busy-busy weekends) I haven't been able to do a recon trip. I have a route planned out, but without a pre-mission scouting trip, I won't be happy about announcing it.

If anyone has any other idea for a Phoenix Squadron-hosted mission, please let me know,

Thank you all, and Carry on!

Brigadier General Tank Clark, SFMC, SFMD
Officer-in-Charge, VMFA-333, "Phoenix Squadron"
Never Give Up, Never Surrender!
[greenlantern\(dot\)pirate\(at\)gmail\(dot\)com](mailto:greenlantern(dot)pirate(at)gmail(dot)com)

From the Deck 15 Horde: Known as the Klingon Krew

The Annual Klingon Dinner Thing was held on Sat 16 Apr 2016. Kalamity and I arrived around 1030 hours and began decorating. Everything was finished by about 1330, and after changing into appropriate clothing, we sat down, relaxed, and watched some Star Trek episodes on the projector. Everyone arrived after 1500, and we all enjoyed a delightful meal, and celebrated our glorious adventures!

We have already started planning next year's KDT... unfortunately, the regular day falls on the day before Easter 2017 (called "Holy Saturday"), and we wouldn't be able to use the church on that day. We can always change the day, and of course we should all keep trying to find a more centralized location. (As I say, the roads work both ways... I can go there as easily as ya'll can come here.) We'll figure it out... we've got a year.

The next Good Day to Dine, organized by the Lone Star Warrior's Association, a group of Klingons and Klingon-friendly people from KAG, STARFLEET, and other fan clubs, will be on Sunday, 1400 hrs, 29 May 2016. This GdTD will be at Catfish Plantation, 814 Water St, Waxahachie, TX 75165. I am unlikely to attend, as we usually don't get out of church until 1230, and it's about 90 min away... and I don't really want to go to church in my Klingon garb.

For the Empire!

Clark, son of Konald

Have Phaser, Will Travel!



This I say every month, and I'll say it again: You should, when and as possible, be taking Ranger courses from STARFLEET Academy. You can get the lists of what you should take for each Grade (1 through 10) from the Publications page of the SFSO web site: <https://sfiso.wordpress.com/publications/>. There's a lot of stuff to learn, and it's fun. Do it! When you complete a grade, notify me, letting me know the dates you completed each course within the grade. I'll send it up through my chain of command, and get you certified. Easy-peasy. Completing Grade Two earns you the Major Hayes ribbon.

Now, on with the game stuff...

I love watching Westerns. *True Grit* – the definitive one, the one with John Wayne, Glen Campbell, and Kim Darby – is my favorite movie, with *She Wore a Yellow Ribbon* in a very firm second place. My TiVo records *Bat Masterson*, *The Life and Legend of Wyatt Earp*, *Gunsmoke*, and *Maverick* without me telling it to do so, and when it was on the Encore Westerns channel, *Have Gun, Will Travel* as well. It should come as no big surprise, therefore, that I own a surfeit of "Wild West" genre role playing games (RPGs). I have every edition of TSR's *"Boot Hill"* game, in PDF format, as well as GURPS *"Old West"* and *"Aces & Eights"* by Kenzer & Co. I recently came across a very rules-lite game, though, entitled *"Tombstone: Role—Playing in the Wild West."* This game was free (my favorite price) at RPGNow.Com, and is listed as an "Alpha Playtest", version V.I. You get a lot more than you pay for with this RPG, though.

Tombstone has a very simple base mechanic: roll three six-sided dice (3d6), trying to beat a target number (in this game, called the "Roll Required"). If the roll equals or exceeds the roll required, the attempted action has generally been successful. Single (occasionally multiple) dice are rolled for damage done. A four-sided die (1d4) is used, as the "Fortune Dice" mechanic.

There are two methods of generating a player character (PC). In Method A, one chooses a gender for the PC, gives the PC a name, and selects a "Quick Play" character. Method B is not much more complicated, replacing the third step above with selecting a background (other games might call this a Class), assigning Skill Points, and buying weapons and equipment.

There are only six backgrounds, and one of them is optional. One may be a Folk Hero, a Gambler, an Indian Brave, an Outlaw, a Soldier, or the optional Holy-Roller. Each background has special abilities at certain levels, and has restrictions on how to assign skill points.

There aren't many skills in this game, either. Health, Defense, Gunfighting, Brawling, Personality, Investigation, Willpower. One also must know the PC's speed and how many fortune dice one has available, as well as the PC's possessions and money, but that's easily scribbled down, too.

At first level, characters distribute five points amongst their skills, obeying restrictions listed according to their Background, and not applying more than two points to any one skill.

The Health skill is a bit different, and serves a purpose not unlike Hit Points in other games. A beginning character (not a Quick Play PC, but a Method B character) rolls 1d6+3 to determine starting Health. After doing a bit of math, one sees that a first-level character has a Health skill anywhere between four and eleven. Your average six-gun does 1d6 points of damage... so gunfights are appropriately deadly. (A Gatling gun spits out 6d6 of damage – you would want to be on the trigger-side of it!)

There is a short equipment list in the rulebook, as well as a few different scenarios. If you're familiar with the genre, it wouldn't be very hard to come up with several scenarios to play.

Reading through it, it looks like a simple, easy-to-play, fun RPG. It's rules-lite and adventure-heavy.

Pick up your copy at www.RPGNow.com, or let me know and I'll email you a copy of the PDF. Get 3d6, 1d4, paper, pencils, and your imagination, and let's play!

Commodore Tank Clark, SFMD
Team Leader, 33rd STARFLEET Rangers ("The Paladins")
"Have Phaser, Will Travel"

Ship's Services

May birthdays : Cynthia Crouch May 24
Anniversary Congratulations to Tank and Tracy Clarke for making 19 years on May 3.

Renew Memberships with Fleet:

May: Glen Wilkerson, Michael Cross, Amanda Fralicks
June: Cynthia Crouch, Scott Cornatzer

Upcoming Movies:

Paradox Apr 15
Huntsman Winter's War Apr 22
Ratchet & Clank Apr 29
Capt America: Civil War May 6
X Men: Apocalypse May 27
Alice in Wonderland Through the Looking Glass May 27
Star Trek Beyond Jul 22

Engineering Department

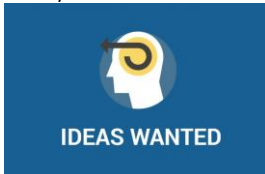
We are going to start a new inspection program throughout the ship. All of the quarter areas will be gone through and inspected for all seams and general maintenance. If there is anything that needs attention please bring it to my attention and we'll get on it as we go along.

Roone Machart, LTC
Chief of Engineering, *USS Regulator*, NCC 2009

Science Department

The Science Dept has been soo busy this month that unfortunately they have not been able to get in a report. I expect to get a lengthy report for next month that will combine the two.

Email your Chief Science Officer at melissa@brulotte.us to share your ideas.



Melissa Brulotte, PO3
Science, *USS Regulator*, NCC 2009

SECURITY! SECURITY!!

Want to encourage all crew members to come down and get scheduled for training with the new weapons. You will have to complete a written source which will take about a week to complete. Then the actual hands-on will take about one hour per day for one week.

We will schedule you to have range courses as soon after the class room as possible. So you don't forget what you learned from the book by the time you have to use the weapon. Contact CDR Cornatez for schedule dates.

Scott Cornatez, CDR
Security, *USS Regulator*, NCC 2009

Advertisements

It has been suggested that we might help our fellow crew members by posting ads for their personal business. This day and age starting a business isn't easy and they can use all the free help we can give them.



Custom Vinyl Decals, Gifts, Apparel, Editable Printouts, etc.
Go to: www.etsy.com/shop/LauraWashburnDesigns



Meetings for the *USS Regulator* are held every month at 1500hrs at Shady Oaks BBQ at Sand Shell & Hwy 35. Usually on the third Saturday of every month.
For information contact CO Capt Michael Cross

at
regulator@region3.org
or visit our web site
<http://ussregulator.weebly.com/>

Regulator Charge! Newsletter is a monthly publication produced to inform members of upcoming events with the ship, with the region, and with the fleet. As well as things of interest everyone might like to know about. Information in this publication is obtained through emails and internet sites. The *USS Regulator* is a non-profit organization affiliated with STARFLEET. Although we are Star Trek based, this club does enjoy and encourage anything that is SciFi related such as Battlestar Galatica, Stargate, Star Wars, X-Men, Superman, etc. This is an 'on line' publication for all those who have email. If requested a printed copy can be sent to you at your home address.

Just a NOTE

I hope for those who did not get a report into me, that the fictional fill it will work. Reminder: I don't require much, a movie review, book report, tv review, an article you found interesting or even something you saw on the internet that you want to share. Just say hi and let us know you are still out there.

Thank you,
Communications Dept.