

# Volume 14 Issue 02

February 2017

Crew Meetings & Activities 2017	
March 25	July 15
April 22	August 19
May 20	September 16
June 17	October 21
July 15	November 18
-	<b>December?</b>

All above meeting are subject to change. Normally we meet at Shady Oaks BBQ at 3:00 p.m. on the dates above (unless otherwise mentioned.)

# COMMAND DIVISION (YELLOW) CO REPORT

Feb has pasted. Thank you for the birthday cupcakes! During our monthly meeting, we had two people throw their hats in the ring to be our next Captain. Both Liz Goulet and Tank Clark have been nominated. We still need people for the Gold, Red and Blue division heads. If you have ever thought of being more active on the ship now is the time.

We also discussed moving our monthly meeting from the 3<sup>rd</sup> Saturday of the month to the 4<sup>th</sup>. This will let those of us who would like to attend the Joshua's meetings the ability to do so and seems it could avoid other conflict. Speaking of which our March meeting has been moved to the 4<sup>th</sup> Saturday so I and others can attend All-Con. If anyone has an objection to moving the meeting please let one of your officers know so it can be discussed at the next meeting.

I attended the christening party for the new SFI ship the USS Apollo. A very nice bunch of people. I hope the two ships can join for activities in the future. Look forward to seeing you all in March.

LLAP Captain Michael Cross

# There are two types of people in the world...

... those who need closure, (Sorry.)

# IC2017

The STARFLEET International Conference will be in New Orleans, at the New Orleans Airport Crowne Plaza., on August 18-20. As IC is in Region 3's Area of Operations (AO), the Region won't have a separate, stand-alone Summit, so you can spend the money & time you might have spent on Summit on attending IC instead. Tracy and I are working on funding our trip, and hope to see you all there, if possible! See all information at the end of this newsletter!!

# Ship's Elections

As a reminder: At the April meeting, we'll be electing the next term's Captain, and the new Division Officers (Red, Blue, Gold.) The Ranger Team Leader, the Marine Officer-in-Charge, and the Klingon Leader positions are also up for election. Nominations open in February and March for those positions, and we're hoping to enjoy lots of friendly competition for them.

# **Meeting Weekends**

Since slightly after the Flood, the USS Regulator has been meeting most of the time on the third Saturday of the month. The next two months, however, we'll be moving our meeting day to the fourth Saturday. In March, we'll be meeting at Shady Oaks (3:00 pm) on the 25<sup>th</sup>, as our regular meeting day of the 18<sup>th</sup> is the same day as All-Con. April 15<sup>th</sup> is Holy Saturday, the day before Easter, and since the April meeting is our Klingon Dinner Thing potluck, and since we'll be holding that at my church's parish hall, we decided to move the meeting back a week to April 22.

The usual guideline is, "if you do it twice, it becomes a tradition" – so, since we'll be meeting on the 4<sup>th</sup> Saturday twice in a row, we'll be voting at the March meeting to decide if we'll move to the 4<sup>th</sup> weekend for our standard meeting day. If you have a question, let me or the Captain know.

All this and regular ship meetings, too! Pretty awesome, eh? Come out & join us!

Respectfully, Commodore Tank Clark, SFMD First Officer, USS *Regulator*, NCC-2009

# SCIENCE DIVISION (BLUE)

Ship's Services

March birthdays : Julia DuPree Mar 10

**Renew Memberships with Fleet:** Perry & Melissa Brulotte due 1/23; Goulets due 3/17; Glen Wilkerson due 5/15; Michael Cross 5/22

# Communications

Due to various events around the galaxy, it has been suggested that we change our meeting date from the third Saturday of the Month to the fourth. A lot of events seem to be happening on the third Saturday throughout the year and our members have to decide if they come to the meetings or go to the events. Of those attending the January meeting there was no objection to the change. Please let either Tank, Mike or myself know if you object to the change. If there are no objections – you will note

that the next two months have already been changed due to events coming up. A con in March and Easter in April. If there are no objections by the election in April we will change to the fourth Saturday as our meeting date permanently.

**Bulletin:** As of the sending of this letter we have heard from nine members who have no problem with changing the meeting to the fourth Saturday of the month. Looks like we will be changing the date unless all the rest object.

On a side note, the April meeting will be our Klingon Dinner Thing and it will be held at Tank and Tracy's church again this year. We should have more details at the March meeting but we decided in January to make it a potluck affair.

Liz Goulet, R.Admiral

Communications Officer, USS Regulator, NCC 2009

# Medical

After dealing with Tank's high blood pressure issue this year, we've been paying more attention to our hearts.

# Heart disease

Heart disease is the leading cause of death for both men and women in the United States. Making heart-healthy choices, knowing the risk factors for heart disease, and working with your physician to manage your health are all integral aspects of saving lives from this often-silent killer. Common risk factors for heart disease include:

- Age Heart disease can occur at any age, but those over age 65 are at highest risk.
- Gender- Men and women are equally at risk for heart disease, but women tend to get coronary artery disease an average of 10 years later than men. The risk for women increases as they approach menopause and continues to rise as they get older.
- Family History-Presence of heart disease in a parent or sibling, especially at a young age, increases your risk of developing heart disease.
- Smoking-Smokers are twice as likely to suffer heart attacks as non-smokers, and they are more likely to die as a result.
- Cholesterol-High levels (over 100 mg/dl) of LDL (low-density lipoprotein), or "bad cholesterol", are dangerous, and low levels (under 40 mg/dl in men and under 55 mg/dl in women) of HDL (high-density lipoprotein), or "good cholesterol", increase the risk of heart disease and stroke.
- High Blood Pressure-High blood pressure (over 140/90 mmHg and over 130/80 mmHg in diabetics) increases the risk of heart attack, stroke, aneurysm, and kidney damage.
- Physical inactivity
- Obesity-People who are overweight are more likely to develop heart disease and stroke, even if they have none of the other risk factors. Excess weight causes extra strain on the heart; influences blood pressure, cholesterol and levels of other blood fats – including triglycerides; and increases the risk of developing diabetes.
- \* <u>Alcohol and Drug Use</u>
- Stress/Depression/Anger/Hostility-Stress, depression, and negative emotions have also been linked to an increased risk of heart disease.

Commander Tracy "Gleek" Clark, SFMD Chief Medical Officer, USS *Regulator*, NCC-2009

# ENGINEERING DIVISION(RED) ENGINEERING

# **Red Division**

The Red Division is responsible for membership recruiting and retention, as well as for social activities of the ship. These social activities include (but are not limited to) holiday parties, as well as the two promotion/awards ceremonies the ship holds each year: The Klingon Dinner Thing in April and the Mirror, Mirror Month Meeting in October.

On ST: TOS, engineers, security, transporter operators, lawyers, and many others wore red-colored uniforms. (Ship's Articles 2017, Section 4.02 (d))

To the Crew of USS Regulator

# **BOSUN (Chief in Charge)**

This is a reminder to all of you who are involved in the fliptop contest – KEEP BRINGING THEM IN!! And for those who are not in the contest, get your friends to help – you can get involved at anytime. May you all be successful in contributing to the contest.

Special Note: Please put your name and what group you want your flip tops to be counted for on your bag with the tops. If you do not put your name on it, you won't get credit- I will.

Alan Goulet, MCPO



From the Flight Deck: OIC, VMA-333 *"Phoenix Squadron"* 

Take a knee, Marines.

New business:

- The Third Brigade is preparing some proposals for changes to the SFMC uniforms, including adding a headgear option (the "flight cap"/"envelope cap"/"overseas cap" – this cap is already authorized on a local level for the 333<sup>rd</sup>: see our ship's uniform manual, available for download at our website, for details) and adding a "Class B/C" based vaguely on the ENT-era desert landing party garb. Not much really to discuss at this point, but there you go.
- 2. Although COSPLAYSKY.COM doesn't seem to carry Star Trek uniforms any more, I have found them available from other Chinese vendors via eBay, including the "Monster Blacks."

Old business:

- Election in April, at which we'll elect the Officer-in-Charge, Deputy Officer-in-Charge, and Sergeant Major. Nominations open in February and close in March, and I'll stand for the OIC office if so nominated – I'd just like to give everyone an opportunity, if they want one.
  - a. We may consider changing Branch-of-Service at the change of command, from Aerospace to <whatever>. Re-read the November article.
- The Brigade is having a stand-alone muster this year. I'm unlikely to be able to attend, as it's a bit cost-prohibitive for me: \$75/person, camping at Sherwood Park (a ren-faire site). This muster may (the Brigade is working on it) also be a "Wilderness Challenge" – for details about that, please look at your Marine Force Manual (MFM)

3. We're soliciting award nominations for the Brigade. Check your Marine Force Manual (MFM), available for download at the STARFLEET Marine Corps web site (<u>http://www.sfi-sfmc.org/</u>) under the Library tab.

Any questions, or if you just want to chat about stuff, feel free to email me (<u>greenlantern.pirate@gmail.com</u>), call me (940.255.9445), text me, or find me on Facebook, or whatever.

Thank you all, and Carry on!

Brigadier General Tank Clark, SFMC, SFMD (BFHD, LMAO) Officer-in-Charge, VMFA-333, "Phoenix Squadron" *Never Give Up, Never Surrender!* Greenlantern.pirate@gmail.com

# From the Deck 15 Horde: Known as the Klingon Krew

#### nuqneH!

The next Klingon Good Day to Dine is on Sunday, April 30, from 1400 to 1700 (that's 2:00 PM to 5:00 PM for those of you who use twelve-hour clocks), at BJ's Restaurant and Brewhouse, 201 E Interstate 20, Arlington, TX 76018. The GDtD is always a wonderful time, and I highly recommend attending if you can. Wear your uniform so you can vote on where the next one will be.

Meanwhile, the April 22 ship's meeting is not only the ship's elections (for Captain, the three Division Leaders, and for the Ranger Team Leader, the Marine Officer-in-Charge, and the Klingon Leader) and the Spring promotions & awards, but also the Klingon Dinner Thing. This year, we currently plan on holding the KDT at Ascension & St. Mark's Episcopal Church in Bridgeport, west of Decatur on US Highway 380. It's a potluck dinner, so bring your favorite "Klingon" dish (or Klingon-inspired, if you will.)

I know you're probably tired of me repeating myself, but...

Although the Klingon Krew of the USS *Regulator* are not a Department, (nor a Division) of the ship, and are therefore not a part of the current Department Heads (see the current 2015 Ship's Articles) nor the future Leadership Committee (see the 2017 Ship's Articles), the Klingons do function in many ways as one. One of the ways the Klingons are like the future Division Leaders, is that we elect the Klingon Leader. Per the 2017 Articles, Section 4.02 (g),

"During Division Leader Elections (each even-numbered year), the Klingons will hold an election for their Leader. The procedure for this election is identical in nature to the one for a Division Leader, except that in order to run for, or vote for, the Klingon Leader, one must be a member of the Regulator's Klingons for at least six months prior to the election."

To make this completely clear: In April, we Klingons will elect the Klingon Leader for the period of May 2017 through May 2020. If nominated, I will accept the nomination, and if elected, I will serve; however, if someone else is nominated and elected, I will fully support that person in his role. I'm not asking to step down, but I'm not insisting that I be re-elected, either; also, if I am returned as Klingon Leader, I will ask for someone to become my Deputy.

Kommodore Klark, son of Konald

# Have Phaser, Will Travel!



As always, the monthly reminder: You should, when and as possible, be taking Ranger courses from STARFLEET Academy. You can get the lists of what you should take for each Grade (1 through 10) from the Publications page of the SFSO web site: https://sfisfso.wordpress.com/publications/ There's a lot of stuff to learn, and it's fun. Do it! When you complete a grade, notify me, letting me know the dates you completed each course within the grade. I'll send it up through my chain of command, and get you certified. Easy-peasy. Completing Grade Two earns you the Major Hayes ribbon... just like Rear Admiral Goulet and I have earned.

One other "business-ey" thing: when the USS Regulator holds elections for Division Leaders, like we will in April, the position of Ranger Team Leader is also on the ballot. I am NOT stepping down - if nominated I will stand, if elected I will serve - but if the Rangers want to make a change, I won't be upset. Again, I like being TL, but I'll support any TL the Rangers on the ship elect.

Now, on with the game stuff...

I'm still (every once in a long while) playing my own unique fusion of For Gold and Glory/Advanced Dungeons & Dragons (Second Edition)/Rangers & Rabbits. It's amazingly fun, and H. R. Hufflepuff the Badger Paladin has just purchased a steed, so I'm hoping for some opportunity to charge a foe wielding a lance. (Huff's mount is a snailodon - think of a Clydesdale horse-sized saber-toothed snail. Total awesome sauce.)

This month, however, I'm going to discuss a game that I've just acquired, for free: Mazes and Minotaurs (Revised Edition). Mazes and Minotaurs is a new-ish game, but it was based on the idea of "what if the world's first role playing game was written after watching Jason and the Argonauts instead of after reading The Lord of the Rings?"

To answer that question, the good folks at Legendary Games Studio (LGS) wrote not only one RPG, but two. The first one, Mazes and Minotaurs, is more of a homage to the original D&D rules, and is all in one 74-page document. This version was apparently written in another, parallel universe, in which it WAS the first RPG. (Well, that's the in-character story.)

LGS had, as their design goal: a nostalgic pastiche of early fantasy roleplaying games, a tongue-incheek tribute to old-school gaming, and a complete and fully playable roleplaying game. I believe they succeeded quite well.

Mazes and Minotaurs is available at http://storygame.free.fr/MM1.html, I urge you to take a look at it. Then, go to http://mazesandminotaurs.free.fr/revised.html and download the "Revised Edition," which I'll be discussing here.

Not being satisfied with just this, though, Legendary Games Studio also produced the four books for the Revised Mazes and Minotaurs RPG: The Player's Handbook, The Maze Master's Guide, The Creature Compendium, and the M&M Companion. (These are from the same alternate universe that produced the "original M&M", but is declare themselves to be from 1987.) This game is similar in nature to the Advanced Dungeons & Dragons game, with more classes, magic, items, and so forth than the "original" one, while keeping the same design goals of being nostalgic, a tribute, and being completely playable. Even more than the other game, though, this is very playable, and quite expansive.

The game has several steps in creating a new player character. First, you must choose a class. There are twelve classes to choose from, organized into three groups: warriors, magicians, and specialists. The warrior group consists of Amazons, Barbarians, Centaurs, Nobles, and Spearmen; the magicians are Elementalists, Lyrists, Nymphs, Priests, and Sorcerers. There are two types of specialists, Hunters and Thieves. Notice that there are gender restrictions on some classes: for example, Amazons and Nymphs must be female, while Barbarians, Centaurs, and Spearmen must be male. Priests of gods are male, whilst their counterparts of goddesses must be female. The next step is to generate ability scores.

In keeping with the desire to create a game with an old-school feel, the six ability scores ("basic attributes") are generated randomly, using two six-sided dice and adding six to the total (2d6+6), generating a number between 8 and 18. These attributes are: Might (physical strength), Skill (adroitness and martial training), Wits (alertness and cleverness), Luck (good fortune and divine favor), Will (resolve and self-discipline) and Grace (charm and appeal). Each of the twelve character classes has two primary attributes, two which the highest scores must be assigned. The other scores may be placed however the player wishes. From these scores are derived almost every other detail: hit points, melee and missile attack bonuses, initiative, base defense class, and even saving throws. After the attributes are rolled up and placed as the player desires, the modifiers for each attribute is determined. These modifiers are used to determine the other details mentioned above. For example, the Defense Class is equal to 12 plus the Luck modifier, plus 2 points for each piece of armor (helmet, breastplate, and shield.)

Each class has a starting equipment list, as well as a variable amount of "starting cash." Nobles, for example, start with a sword, dagger, shield, helmet, breastplate, and 3d6x100 silver pieces; Thieves, on the other hand, only start with a dagger and 3d6x5 silver pieces.

From start to finish, including purchasing equipment, it took me 20 minutes to create a player character. This is *very* fast. The process is easy and fairly well laid out The biggest issue is the standard equipment list has prices, but the encumbrance of items is on another page, and not all of the items on the equipment list have encumbrance values. Unlike other systems, encumbrance is pretty important in *Mazes and Minotaurs* – for example, stealth attempts use the attempting character's encumbrance as a target number. There are also not as many items on the equipment list as I'd like there to be. (This simply means that the Maze Master – what they call the game master – has a lot more work to do when his party wants to buy things.)

# The Other Bits

The "engine" of the game is very well designed, with simple, easy to follow rules (and not an overabundance of them.) Something I like the concept of is the "weapon of choice": when a PC uses his weapon of choice in combat, he rolls two d20s and uses the better result. (An idea I first encountered with  $D\&D 5^{th}$  Edition.) Something that would take some getting used to, on the other hand, is that all weapons use a d6 for damage (except for daggers in melee: they do d3.)

The *Maze Master's Guide* contains lots of guidelines for creating adventures, including a method of generating random islands (for all those ocean journeys from the myths and legends), and a helpful

way of generating plot hooks. It also gives some helpful information about the gods and goddesses of Greek myth, as well as an overview of the default setting, the world of Mythika.

The *Creature Compendium* has hundreds of creatures, folk, monsters, and humans to encounter, including statistics and drawings. Some of the entries are pretty obvious nods to other games: the Orkos (singular Orkoi) who "are barbaric and brutish humanoids who use Giant Boars as mounts. They roam in packs led by their bloodthirsty warlords and gleefully engage in acts of plunder, rape, wanton destruction and mass slaughter" easily remind one of D&D's orcs, for example.

The fourth book of the game is the "*Mazes and Minotaurs Companion*." This book contains optional rules – and nothing but options. Some of the options include an alternate Amazon class, as well as a few other optional classes; an alternate advancement scheme (instead of using the default Glory/Wisdom/Experience point system found in the Player's Handbook); and many, many other ways of personalizing your game.

It's going to be a while before I can actually play this game. It's on the pile of other games that I'm looking forward to playing, though, joining Starships and Spacemen, Mutant Future, and many others. A very definite "thumbs up!"

Grab some dice, and let's start killin' some goblins - er, I mean minotaurs ...

Commodore Tank Clark, SFMD Team Leader, 33<sup>rd</sup> STARFLEET Rangers ("The Paladins") "Have Phaser, Will Travel"

# ARTICLES OF INTEREST ETC. BY VARIOUS CREW MEMBERS

# Astronomers discover 7 potentially habitable exoplanets orbiting nearby dwarf star

An international team of astronomers has discovered seven potentially habitable exoplanets -- or planets outside our solar system -- that could have liquid water on their surfaces, according to a paper published Wednesday in the journal Nature.

"The discovery gives us a hint that finding a second Earth is not just a matter of if, but when," said Thomas Kutcher, associate administrator of the Science Mission Directorate at NASA Headquarters in Washington, at a news conference today.

It is also a major step forward in answering the age-old question of "Are we alone out there?" Kutcher added.

Though it is unclear whether any of the newly discovered planets can harbor life, astronomers said all seven exoplanets could have liquid water -- the key to life as we know it.

The newly discovered planets have been nicknamed "Earth's seven sisters" and have masses similar to that of Earth's, in addition to having rocky compositions like our planet, scientists said.

Three of the seven planets are considered to be in the habitable zone, which is the area around a parent star where a rocky planet is most likely to have liquid water, researchers added.

Astronomers also pointed out that newly discovered planetary system orbits TRAPPIST-1, a dwarf star that is much younger than our sun and that will continue to burn for another 10 trillion years -- more than 700 times longer than the universe has existed so far.

The star TRAPPIST-1 is about 39 light-years, or 235 trillion miles, away from Earth. It is located in the constellation Aquarius.

Astronomers discover more than 100 new exoplanets with NASA Kepler Space Telescope Potentially habitable planet discovered orbiting Proxima Centauri, closest star to our sun California man creates extraterrestrial rock art in backyard 'in hopes of inviting aliens' to home

Astronomers noted that they are still awaiting the scheduled launch of NASA's James Webb Space Telescope in 2018 to confirm what conditions -- such as atmospheric composition and climate -- are like on the exoplanets. The James Webb Space Telescope is expected to be significantly more powerful than the <u>Hubble Space Telescope</u>.

The discovery of the new planetary system has also indicated that Earth-sized planets are much more abundant and common in the Milky Way galaxy than previously thought, researchers said.

"With this amazing system, we know there must be many more potentially life-bearing worlds out there waiting to be found," said Sara Seager, professor of planetary science and physics at the Massachusetts Institute of Technology.

The international team of astronomers that discovered the new exoplanets said they will be ramping up their efforts to locate and identify other planets around small stars in the vicinity of our sun through project Search for Habitable Planets Eclipsing Ultra-Cool Stars (SPECULOOS).

Additionally, NASA said it plans to launch the Transiting Exoplanet Survey Satellite (TESS), a space telescope that will spend two years finding planets orbiting over 200,000 of the brightest stars in the sky.

"The seven wonders of TRAPPIST-1 are the first Earth-size planets that have been found orbiting this kind of star," said Michael Gillon, lead author of the paper published in Nature and the principal investigator of the TRAPPIST exoplanet survey at the University of Liege, Belgium.

Gillon added at the NASA news conference today that the discovery of the TRAPPIST-1 planetary system is a very promising indicator for the search for life outside of Earth.



# StarTrek IC 2017 August 18-21, 2017

Registration for the International Conference in August in New Orleans, Louisiana is now \$45 per person. Rates will increase before the event. Register now to take advantage of the lesser registration fee. The hosting crew have some really big plans for this year's event and we look forward to seeing you there. I would like to thank those who registered before the price increase and a big thanks to those who have contributed to the event knowing they will not be able to attend. We are still a long way from the goal for the event and I am still hoping to see many more of you come thru registration.

The website for registration is <a href="http://www.ic2017.org/registration/">http://www.ic2017.org/registration/</a>

The IC 2017 Committee has secured a block of 150 room nights. STARFLEETmembers will get the special rate of \*\$99 during the days of the Conference as well as one day before and one day after (8/17/17 - 8/21/17). Members can call the hotel directly at 1-800-227-6963 (800) 227-6963 and give promotional code "SIZ" to get the event rate. Or use the link on the www.ic2017.org/venue to make your reservation online.

This year we have an extra special opportunity. Everyone who registers for the Admiral's Banquet will have a chance to sit at the Fleet Admiral's table. There will be a drawing from the banquet registrations to dine with the Fleet Admiral. It doesn't matter how long you've been in Fleet or what your rank is, all you have to do is register for the banquet and your name goes in the hat. If you are unable to attend International Conference this year, please consider supporting our efforts with a Contributing Membership. For a mere \$25, your membership will allow you access to the IC via a streaming service, a souvenir program book, and a bag of goodies as our thanks for helping out with the event. We are working hard to make this IC the biggest and the best yet and we cannot wait to share the experience with our STARFLEET Family. So please come on down and \* Les Bon Temps Roulet!\*

The Menu: Banquets can be purchased at our Online Registration Portal for \$45.00 each. The IC 2017 Committee this year has decided to go with plated dinners. Each will come with the following: House Salad, Rolls with Butter, Chefs selection of Vegetables; Starch, and Chefs Dessert Selection.

Drinks offered: Coffee, Hot Tea and Iced Tea.

Special dietary concerns: We addressed this with the hotel, should the menu not satisfy a Members dietary needs. There will be some special dishes in advance to address this. The Banquet Form on the website is designed to alert the Committee of those needs and pass them to hotel. Remember the final date to get your Banquet Orders in is July 31, 2017.

# Friday: August 18 The Marine Mess Selection

New York Strip Steak: Grilled and Marinated, this cut is topped with a Fresh Crab Meat & Herb Butter Sauce. Chicken Oscar Roulade:Parmesan Crusted Chicken Breast rolled with Fresh Asparagus & Crab Meat, Crawfish Bearnaise Sauce

# Saturday: August 19 The Admiral39s Dinner Selection

Cajun Stuffed Pork Loin:Pork Loin stuffed with Louisiana Sausages, Crawfish, Crab & Shrimp, topped with a Spicy Creole Veloute. Pecan Chicken: Sauteed Breast of Chicken encrusted with chopped Pecans and topped with Chardonnay Cream Sauce.



Meetings for the USS Regulator are held every month at 1500hrs at Shady Oaks BBQ at Sand Shell & Hwy 35. Usually on the third Saturday of every month. For information contact CO Capt Michael Cross at <u>regulator@region3.org</u> or visit our web site

http://ussregulator.weebly.com/

Regulator Charge! Newsletter is a monthly publication produced to inform members of upcoming events with the ship, with the region, and with the fleet. As well as things of interest everyone might like to know about. Information in this publication is obtained through emails and internet sites. The *USS Regulator* is a non-profit organization affiliated with STARFLEET. Although we are Star Trek based, this club does enjoy and encourage anything that is SciFi related such as Battlestar Galatica, Stargate, Star Wars, X-Men, Superman, etc. This is an 'on line' publication for all those who have email. If requested a printed copy can be sent to you at your home address.