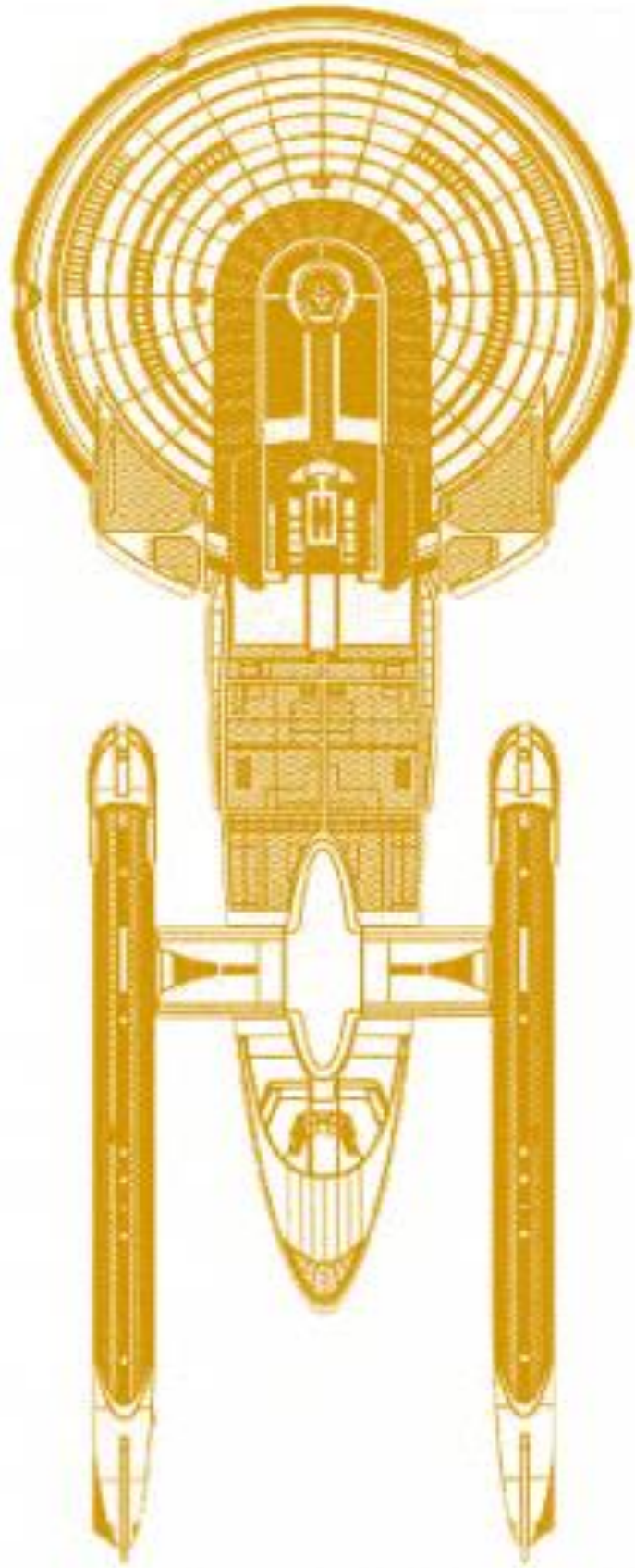


**USS REGULATOR  
NCC-2009  
Uniform Guidebook**



Official Guidelines  
Concerning the  
Wear and Appearance  
of Uniforms  
(If and as Worn)



on the

***USS REGULATOR***  
**NCC-2009**

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Written by Thomas "Tank" Clark

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# OVERVIEW

This manual is for the use of members of the USS *REGULATOR*, NCC-2009, the Fort Worth Chapter of STARFLEET, The International Star Trek Fan Association, Incorporated. It contains the recommended guidelines for various styles of Star Trek uniforms, and the proper wear thereof.

Uniforms are not required by the USS *REGULATOR*, but if a member chooses to wear one, the member is encouraged to wear it properly, and in accordance with this manual.

Uniforms of the STARFLEET Marine Corps (SFMC) are detailed in the SFMC Marine Forces Manual (SFMC MFM), which may be downloaded from the SFMC library at <http://www.library.sfi-sfmc.org/index.php?id=general>. As regards to SFMC uniforms, that manual takes precedence over this one.

Uniforms of the STARFLEET Special Operations (SFSO) are detailed in the SFSO “Guide to the Wear and Appearance of STARFLEET Special Operations Uniforms and Insignia,” sometimes called the “SFSO Uniform Manual.” This may be downloaded from the SFSO Publications repository at <https://sfisfo.wordpress.com/publications/>. As regards to SFSO uniforms, that manual takes precedence over this one.

As noted in the Ship's Articles (*Handbook*, “Uniforms”):

*Crew members are not required to have uniforms. If members wish to wear uniforms to conventions or other events, they are free to select which style of uniform they wish to wear. A polo shirt with the club logo is considered a “ship's uniform.”*

It is beyond the scope of this manual to detail every uniform style ever worn in a Star Trek episode or movie. However, we will cover the basic uniform styles from *Star Trek* (the original series) (TOS), *Star Trek: The Next Generation* (TNG), *Star Trek: Deep Space 9* (DS9), *Star Trek: Voyager* (VOY), *Star Trek: Enterprise* (ENT), and the various “original series cast” movies (*Star Trek: The Motion Picture* (TMP), *Star Trek: Wrath of Khan* (WOK), etc.)

Note: In this manual, the male pronoun may be used whenever the gender is indeterminate. This is not done to slight the female members of this fan club, but instead to avoid the common (“politically correct”) mangling of the English language. I choose to avoid using the plural pronoun when a singular pronoun would be correct. Additionally, I choose to avoid saying “his or hers,” and such when I could merely say “his.” In the words of my high school English teacher, “The masculine embraces the feminine.”

No offense is meant... deal with it.

## ***PURPOSE OF UNIFORMS***

This will be mentioned several times throughout this manual: uniforms are not required by STARFLEET, nor by the USS *Regulator*. When participating in some activities, like recruiting or information tables, wear of a uniform is **STRONGLY** encouraged, as presenting a uniform appearance and a professional image is helpful when encouraging others to join our organization.

This guidebook prescribes the authorization for wear, composition, and classification of Star Trek (and shipboard) uniforms. It prescribes the uniforms, insignia, and other *accouterments* normally authorized, and often provides general information and comments on material and design.

## ***WHEN WEAR OF THE UNIFORM IS RECOMMENDED OR PROHIBITED***

If the uniform is worn, it should be worn correctly. The uniforms described in this guidebook or the equivalent STARFLEET Marine Corps (SFMC) or STARFLEET Special Operations (SFSO) manuals, may be worn at any unit, team, department, division, ship, or fan function at which the uniform would seem appropriate in context.

Uniforms are prohibited under the following circumstances:

- In connection with the promotion of any political or commercial interests.
- Except as authorized by competent authority, when participating in public speeches, interviews, picket lines, marches, rallies, or public demonstrations.
- When wearing the uniform would bring discredit upon STARFLEET, The International Star Trek Fan Association, Inc. or any of its component parts.

## ***UNIFORM APPEARANCE AND FIT***

Uniforms should be properly fitted, clean, serviceable, and pressed as necessary. A professional image should be projected that leaves no doubt that uniformed personnel are held to a common standard. Buttons, zippers, and other closures should be closed, metallic devices should be kept in proper luster, shoes cleaned and shined, and pant and shirt cuffs should not be excessively long or short. Hair should be properly groomed, facial hair if any should be neat, and makeup, nail polish, and jewelry should be conservative and complementary.

Props should be cleared with competent authority. Many conventions have guidelines regarding bat'leths, lirpas, ahn-woons, staves, daggers (including D'k Tahgs), swords (including mek'leths), and so forth. Some include prop phasers and even Nerf guns and water pistols in their list of prohibited items. Consider the environment. If we're going to see a movie while in uniform, you should probably leave the prop weapons at home, or at least in the car.

If you are legally authorized to do so, concealed weapons may be carried concealed . . . open carry of firearms is inappropriate in STARFLEET uniform. Yes, even if you are cosplaying from “Spectre of the Gun” or “A Piece of the Action.” (Please note: very few Star Trek uniforms are designed for concealed carry.)

## ***CHOOSING THE RIGHT UNIFORM.***

There are several time lines in the Star Trek universe. Some are many fictional years apart, whilst some overlap. Even within the shows, it is often difficult to come up with a simple, logical uniform plan.

At meetings, you are encouraged to wear any uniform you wish (providing it is appropriate for the weather and the location.) Some events are more formal; some are very informal. The command staff of the ship and the event planners will provide guidance for the proper uniform choice.

In the SFMC, uniforms are designated Class A (dress uniforms), Class B (duty or service uniforms), and Class C (utility uniforms). The SFSO uses four classes of uniforms: Class A (dress), Class B (duty), Class C (field), and Class D (casual). This guidebook uses similar designations: Dress uniforms are Class A; Duty or Service uniforms are Class B; Field & Utility uniforms are Class C. Class D is a casual, informal outfit.

It is expected that event planners will indicate the highest level of uniform for each event. For example, a Dining-In is a formal dinner, and one would be most appropriately dressed in a Class A uniform. If one doesn't own a Class A, one might attend in a Class B, or may instead opt for a civilian suit with a tie (for men) or an appropriate dress (for women.) If one only owns a Class C or Class D uniform, more formal civilian attire would be a more appropriate choice.

On the other hand, one would be severely out of place playing Laser Tag in a dress uniform. Class C might be the prescribed uniform, with Class B, or Class D, being an acceptable alternative.

Generally speaking, Class B uniforms (also called Duty uniforms, or Service uniforms) will work well for any occasion, if that is the only uniform owned – although, if rough activity in mud or dirt is planned, a club t-shirt or polo might be a wiser choice.

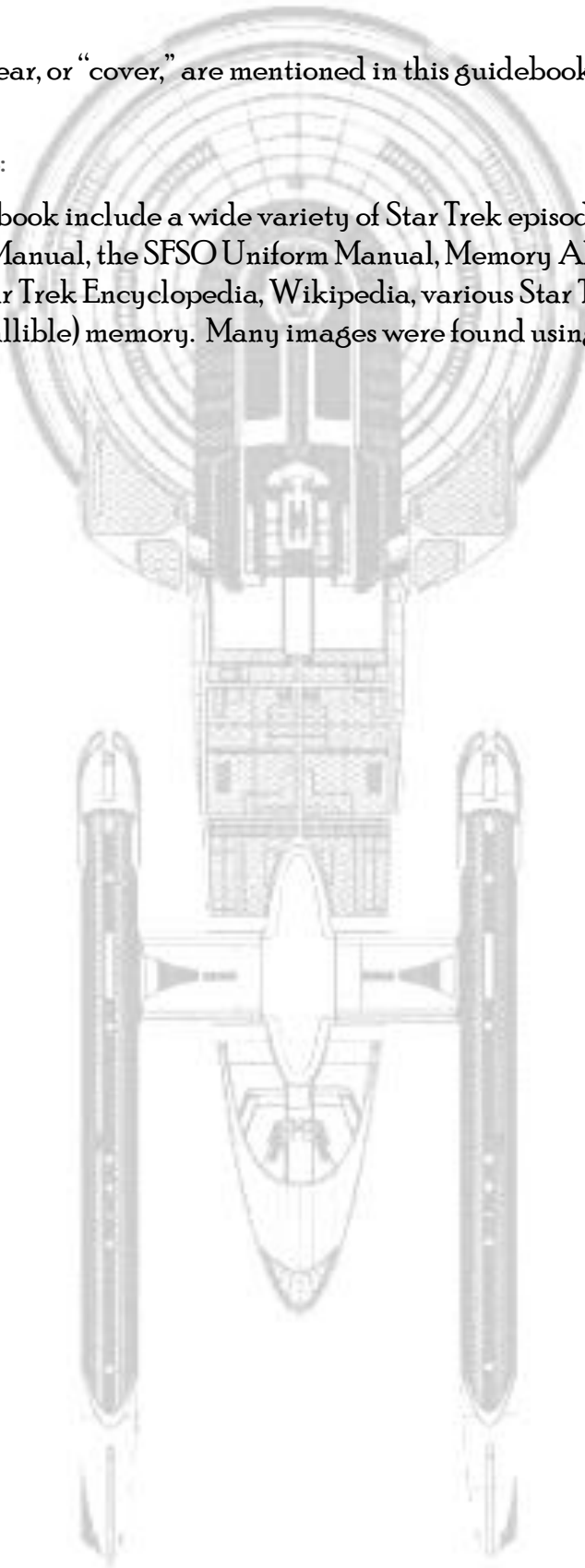
Under no circumstances should uniform appearance override safety considerations. Our members are our most important asset and must be treated with care and respect for their safety and comfort. Special considerations such as sun protection, wind-chill protection, safety, and hydration bear inclusion in the same vein. In other words, your health and safety are more important than your uniform.

## ***HEADGEAR:***

Many styles of headgear, or “cover,” are mentioned in this guidebook. See Appendix C for more information.

### GUIDEBOOK SOURCES:

Sources for this guidebook include a wide variety of Star Trek episodes and movies, the SFMC Marine Force Manual, the SFSO Uniform Manual, Memory Alpha, Trekcore.com, Ex Astris Scienta, the Star Trek Encyclopedia, Wikipedia, various Star Trek roleplaying books, and my own (fallible) memory. Many images were found using Google or Bing web-search engines.





# POLO SHIRT

*“A polo shirt with the club logo is considered a ‘ship’s uniform.’”*

At various points in time during the history of the chapter, polo shirts with the club's logo have been ordered for wear by our members. This has not been done in recent years, but may be done in the future. In 2010, patches with the club's logo were ordered and sold to members. Some of these patches were sewn into polo shirts, and these shirts are considered ship uniforms. (These patches may also be worn on some SFMC uniforms – check the SFMC MFM for more information.)

## CLASSIFICATION

This uniform is considered to be “Class D” or “Casual”. It is inappropriate for formal occasions, but it is suitable for wear to “Landing Parties,” conventions, meetings, Region Summits, and International Conferences.

## COMPOSITION

This uniform consists of a Polo (or “golf shirt”), of any color, with the club logo applied, either by a sewn-on patch, embroidery, or any other suitable method. The logo should be on the left breast area.

Black trousers, jeans, shorts, skirts, or kilts, as appropriate for the weather and the situation, are to be worn with the shirt.

Appropriate footwear is encouraged.

## ACCESSORIES

All accessories are optional with this uniform.

## RANK INSIGNIA

If desired, one may wear rank insignia, appropriate to one's rank, on the collar.

### **TNG:**

TNG pips are worn horizontally, on the right collar, beginning about one-fourth inch from the outer edge and moving inward. See the charts under the various uniform styles in “Star Trek: The Next Generation” for appropriate insignia. Note that Commodores and Admirals wear theirs on both collars.

### **WRATH OF KHAN (WOK):**

WoK insignia are worn on the right collar, vertically, running up from the bottom edge of the collar and parallel with the outer edge of the collar.

### **MARINES:**

Marines may wear small SFMC rank insignia if they wish. The insignia should be worn centered, diagonally, between the edges of the collar. The SFMC collar insignia should also be worn, on the left collar and in the same way as the rank insignia.

### COMBADGE

If desired, a communication badge (“Combadge”) or chest emblem, from any era – TOS, TMP, WoK, TNG, VOY, or “JJ-verse” – may be worn in the appropriate place over the left breast. Depending on position of the ship’s logo, the combadge may be worn above or below the logo.

### HEADGEAR

Cover may be worn if desired. If it is worn, it should be appropriate: the black garrison cap, an SFMC hat (beret, eight-point cover, or ball cap), an SFSO cover (beret, garrison cap, or ball cap), a ship’s ball cap, or a cap with the Region’s logo or with STARFLEET’s logo, is ideal. It is important to ensure that nothing worn on the cap is offensive. See Appendix C.



# STAR TREK: ENTERPRISE

## Duty Uniforms (Class B)

*The SFMC does not currently have uniforms based off of these; however, the SFSO does. Please refer to the SFSO Uniform Manual for more details.*



### OCCASIONS FOR WEAR:

This uniform was worn by enlisted personnel, junior officers, and senior officers; no Flag officers were seen wearing this uniform.

On duty, when appropriate.

On other appropriate occasions, as desired.

### COMPOSITION:

This Duty Uniform is comprised of the Duty Jumpsuit, the Duty Tunic, and accessories and *accoutrements* as authorized below.

### TUNIC, DUTY:

A black, open-collar shirt, with buttons going up the centerline, is worn underneath the jumpsuit.

*This was a black, collar-less long*

*sleeve button-front shirt, but it looks very similar to a "Henley" style shirt; a dickey of appropriate design may be worn instead.*

### JUMPSUIT, DUTY:

A navy blue long-sleeve shoulder-cut jumpsuit with a front zipper closure, and zipper-closed pockets on the chest, hips, and legs. The jumpsuit has trim in the department color: gold (Command, Helm), green (*many sources call it blue, but it was clearly green on screen*) (Science, Medical, and Communications), or red (Engineering, Tactical, and Security).

### BELT:

No belt is worn with this uniform.

**HEADGEAR:**

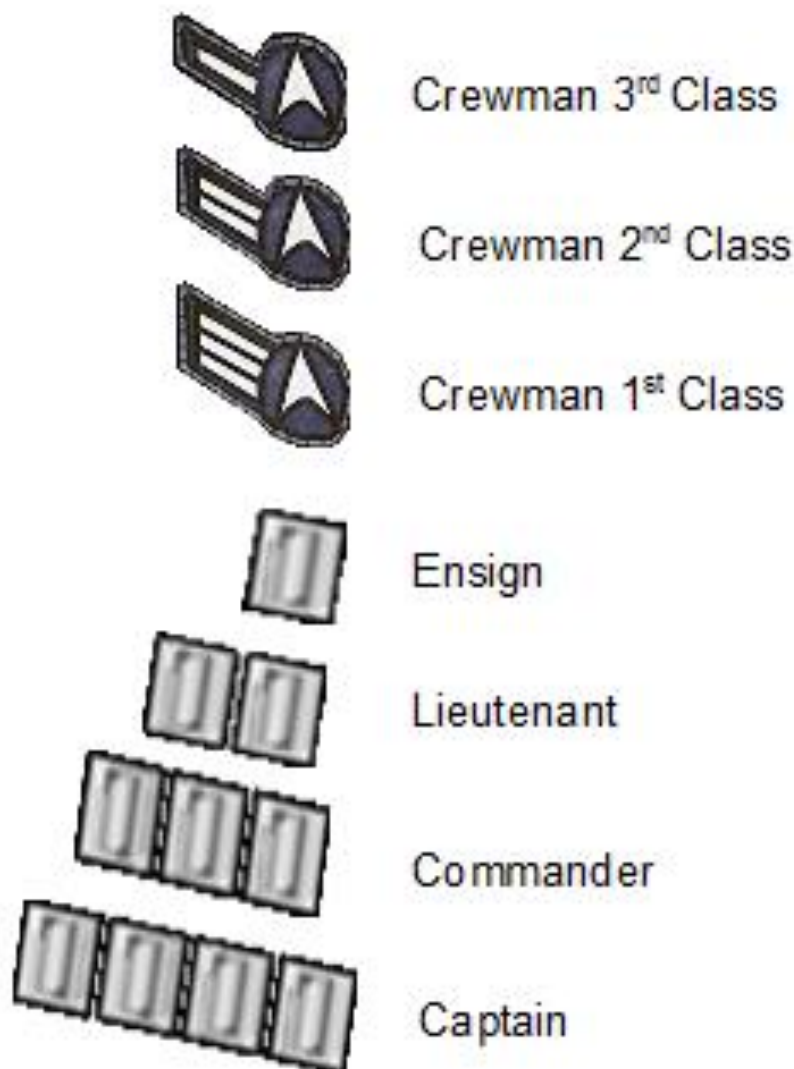
No headgear is required with this uniform. All crew may wear a black garrison cap, or a ship's ball cap. SFSO members may wear the blue beret or blue garrison cap; SFMC members may wear their black SFMC beret. See Appendix C.

**FOOTWEAR:**

Black boots or dress shoes, similar to those seen in Star Trek: Enterprise may be worn with the Duty Uniform Jumpsuit.

**INSIGNIA & ACCOUTERMENTS:**

Only the following listed items are authorized for wear with the Duty Uniform, Enterprise.



**1. Insignia of grade** - Worn on the right, horizontally along the inner department shoulder striping, starting from the inside edge. Refer to the chart on this page for correct rank insignia.

*Note that there is no official rank insignia for petty officers or chief petty officers. Also, at this time there was no rank of Lieutenant Junior Grade, nor of Lieutenant Commander. Use your best judgement; LTJGs and LCDRs should probably both wear LT insignia. There is historical precedent for this in the U.S. Navy and in Britain's Royal Navy, during the Age of Sail.*

**2. Assignment Patch** - Worn on the left sleeve, just below the division piping. This patch indicates the

wearer's home assignment; on the USS *Regulator*, it is the USS *Regulator* logo patch.

Note: The rank insignia from this series used to be fairly easy to come by, but in recent years I have not been able to find it for sale.

## Flag Officer Uniform (Class A)

*The SFMC does not currently have uniforms based off of these; however, the SFSO does. Please refer to the SFSO Uniform Manual for more details.*



### OCCASIONS FOR WEAR:

This uniform was worn by Flag officers.

On duty, when appropriate.

On other appropriate occasions, as desired.

This is considered to be a formal uniform, and is appropriate for social occasions, Dining-Ins, Dining-Outs, and other Mess Dress occasions.

### COMPOSITION:

This Duty Uniform is comprised of the uniform jacket, dress trousers, dress shirt, four-in-hand tie, and accessories and *accoutrements* as authorized below.

### **JACKET:**

Based on the Flag Officer uniform seen in *Star Trek: Enterprise*, this jacket is navy blue in color, and has a collar, as well as two pockets on the bottom towards the

hips. Each shoulder is outlined by two stripes: the inner stripe is red; the outer stripe is white. (*This jacket looks very similar to Dickey's unlined Eisenhower jacket; see [http://www.dickies.com/outerwear/unlined-eisenhower-jacket/J175.html?dwvar\\_J175\\_color=DN#start=12](http://www.dickies.com/outerwear/unlined-eisenhower-jacket/J175.html?dwvar_J175_color=DN#start=12)*)

### **TROUSERS:**

The trousers are navy blue in color, straight legged.

### **SHIRT:**

This is a standard white dress shirt, short or long sleeve. The collar is not button-down.

### **TIE:**

This is a standard four-in-hand tie, navy blue in color.

### **BELT:**

If a belt is worn with this uniform, it was not visible. One may wear suspenders instead, but they should not be exposed.

### **HEADGEAR:**

No headgear is required with this uniform. All crew may wear a black garrison cap, or a ship's ball cap. SFSO members may wear the blue beret or blue garrison cap; SFMC members may wear their black SFMC beret. See Appendix C.

**FOOTWEAR:**

Black dress shoes, similar to those seen in *Star Trek: Enterprise* may be worn with the Flag Officer Uniform

**INSIGNIA & ACCOUTERMENTS:**

Only the following listed items are authorized for wear with the Duty Uniform, Enterprise.

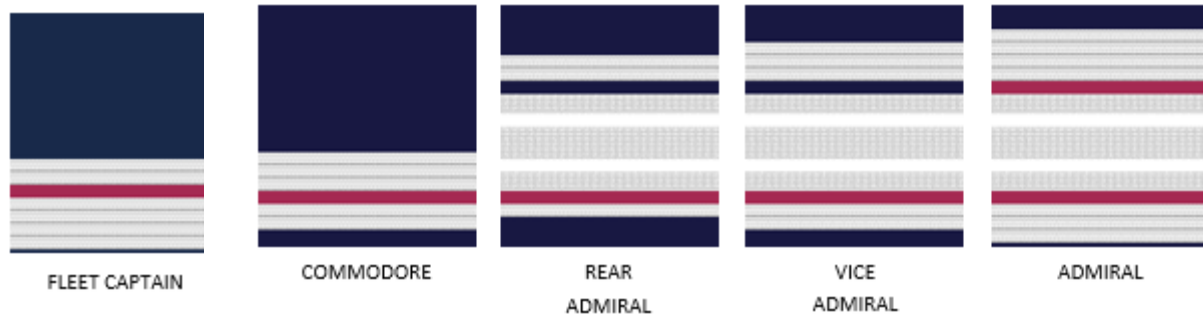


**1. Insignia of grade** - Worn on both sides of the jacket, horizontally along the inner shoulder striping, starting from the inside edge. Refer to the chart on this page for correct rank insignia. *No Fleet Captains were seen on the show. Following the progression used in TNG, one may postulate that a Fleet Captain would wear five pips, the way a Captain wears four. (see chart on page 70.) Likewise, an Admiral would likely wear four pips with a border,*

*following the same progression above.*

*Note: The rank insignia from this series used to be fairly easy to come by, but in recent years I have not been able to find it for sale.*

Rank insignia, in the form of sleeve cuffs, are also worn on this uniform, at the same time as wearing the “pips” on the jacket front. See the chart on this page.



**2. Assignment Patch (optional)** - Worn on the left sleeve, just below the piping. This patch indicates the wearer’s home assignment; on the USS *Regulator*, it is the USS *Regulator* logo patch. *Flag officers on Star Trek: Enterprise were not seen wearing an assignment patch.*

## Dress Uniforms (Class A)

*The SFMC does not currently have uniforms based off of these; however, the SFSO does. Please refer to the SFSO Uniform Manual for more details.*

### OCCASIONS FOR WEAR:

On duty, when appropriate.

On other appropriate occasions, as desired. This is a formal uniform, appropriate for wear at Dress Messes, Dining-Ins, etc.

### COMPOSITION:

This Dress Uniform is comprised of the Dress Jumpsuit, the Dress Shirt, and accessories and *accoutrements* as authorized below.

### **DRESS SHIRT:**

This is a white, Mandarin collared shirt with white buttons, either long or short sleeves. The top of the collar, including the V-notch opening, has a 1/8" silver piping.

### **JUMPSUIT, DRESS:**

A medieval blue long-sleeve shoulder-cut jumpsuit with a front zipper closure, this jumpsuit lacks the pockets found on the duty uniform. The jumpsuit has trim in the department color: gold (Command, Helm), green (*many sources call it blue, but it was clearly green on screen*)(Science, Medical, and Communications), or red (Engineering, Tactical, and Security); flag officers, if they wear this uniform, wear the same red-and-white stripes found on the Flag Officer Uniform above.

### **BELT:**

No belt is worn with this uniform.

### **HEADGEAR:**











No headgear is required with this uniform. All crew may wear a black garrison cap; SFSO members may wear the blue beret or blue garrison cap; SFMC members may wear their black SFMC beret. See Appendix C.

### **FOOTWEAR:**

Black dress shoes, similar to those seen in *Star Trek: Enterprise* may be worn with the Dress Uniform Jumpsuit.

**INSIGNIA & ACCOUTERMENTS:**

Only the following is authorized for wear with the Dress Uniform Jumpsuit:

	Crewman 3 <sup>rd</sup> Class
	Crewman 2 <sup>nd</sup> Class
	Crewman 1 <sup>st</sup> Class
	Ensign
	Lieutenant
	Commander
	Captain
	Commodore
	Rear Admiral
	Vice Admiral

**1. Insignia of grade** - Worn on the both sides of the jumpsuit top, placed horizontally along the inner department shoulder striping, starting from the inside edge. Refer to the chart on this page for correct rank insignia.

*Note that there is no official rank insignia for petty officers or chief petty officers. Also, at this time there was no rank of Lieutenant Junior Grade, nor of Lieutenant Commander. Use your best judgement; LTJGs and LCDRs should probably both wear LT "pips". There is historical precedent for this in the U.S. Navy and in Britain's Royal Navy, during the Age of Sail.*

*No Fleet Captains were seen on the show. Following the progression used in TNG, one may postulate that a Fleet Captain would wear five pips, the way a Captain wears four. Likewise, an Admiral would likely wear four pips with a border, following the same progression above.*



*Note: The rank insignia from this series used to be fairly easy to come by, but in recent years I have not been able to find it for sale.*

Rank insignia is also worn on the uniform's sleeves, as shown below.



ENSIGN



LIEUTENANT  
JUNIOR GRADE



LIEUTENANT



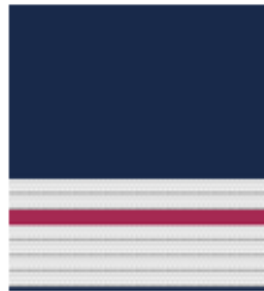
LIEUTENANT  
COMMANDER



COMMANDER



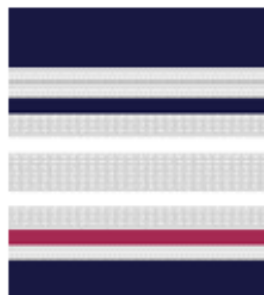
CAPTAIN



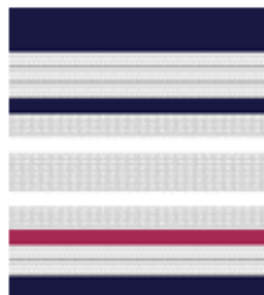
FLEET CAPTAIN



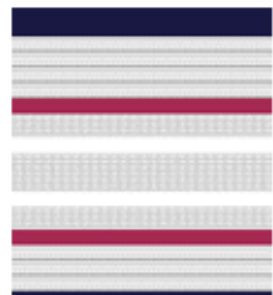
COMMODORE



REAR  
ADMIRAL



VICE  
ADMIRAL



ADMIRAL

# ***THE ORIGINAL SERIES***

## ***THE TELEVISION SHOW***

### Duty Uniforms: “Class B”

#### OCCASIONS FOR WEAR:

On duty, when appropriate

On other appropriate occasions, as desired.

#### COMPOSITION:

This Duty Uniform is comprised of the Tunic and the Original Series Trousers, and accessories and *accoutrements* as authorized below.

#### ***TUNIC, DUTY:***

The shirt is the standard uniform shirt seen in episodes of Star Trek (the Original Series). It is gold, blue, or red in color, as appropriate for one's Division. The shirt is worn outside the trousers, not tucked into the waistband.

*Note: SFMC has a gray tunic of this style, and SFSO members may wear either a red or a hunter green tunic. A member may wear any color uniform tunic that he finds appropriate for his persona.*

#### ***TROUSERS:***

Original Series Trousers are black in color and a high waist. The trousers have a high, flared hem, and are worn unbloused and over the top of the boot.

*Option: normally hemmed black dress trousers, which may be worn bloused over boots, or unbloused over dress shoes.*

*Option: a kilt, with proper accoutrements (kilt hose with flashes, sporran, etc.) If a kilt is worn, the tunic may be tucked in (Scotty is only seen wearing his kilt with his dress uniform, with the tunic untucked.)*



**BELT:**

If a belt is worn with this uniform, it is not seen.

**HEADGEAR:**

No headgear was worn on the show, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap; SFMC members may wear their black SFMC beret. Optionally, a black garrison cap may be worn. See Appendix C.

**FOOTWEAR:**

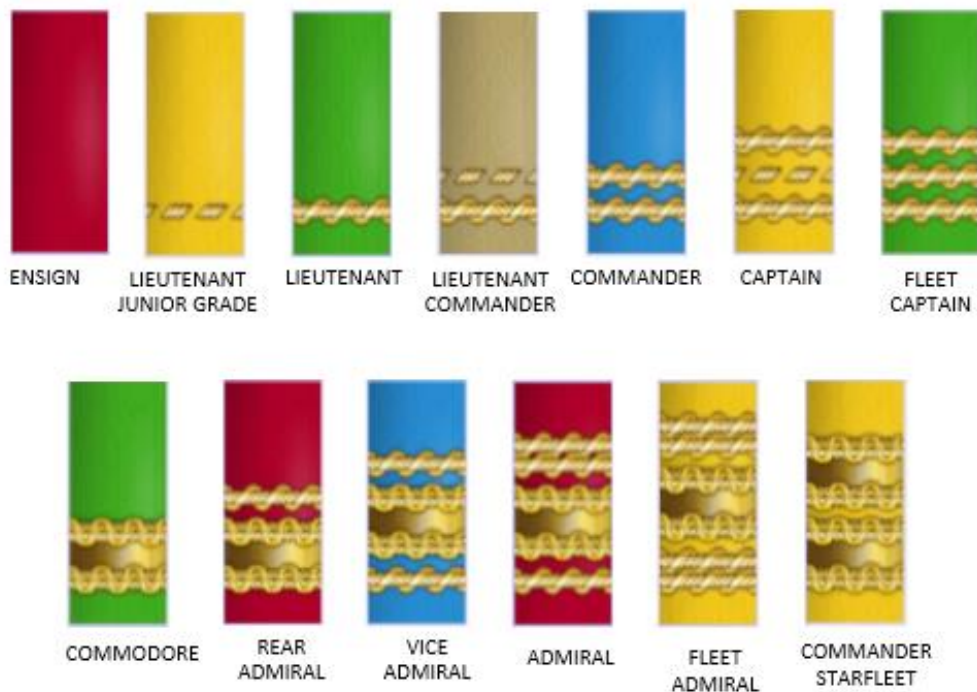
Black boots, no laces, similar to those seen in Star Trek (The Original Series) may be worn with the Duty Uniform, Original Series.

*Option: black dress shoes, or polished black combat boots, may be worn.*

**INSIGNIA & ACCOUTERMENTS:**

Only the following listed items are authorized for wear with the Duty Uniform, Original Series.

**1. Insignia of grade** - Worn on both sleeves, using same format as rank worn in Star Trek (The Original Series). Gold Braid for Officers of Lieutenants (Junior Grade) and above, and no rank for Ensigns and Enlisted members. Braid is to begin 2" above the Sleeve cuff. Please consult the rank chart in this manual for exact rank to be worn. Non-metallic Braid may be used as long as it is substantially similar to the braid seen on Star Trek.



**Note --** The rank insignia for Vice Admiral and above are, in my humble opinion, wrong. (There is no proof, either way – we never saw rank insignia above Commodore on the original TV show.)

I believe all of the standard-sized stripes should be above the wide stripe, like in many modern Navies (see below for Canada's.)

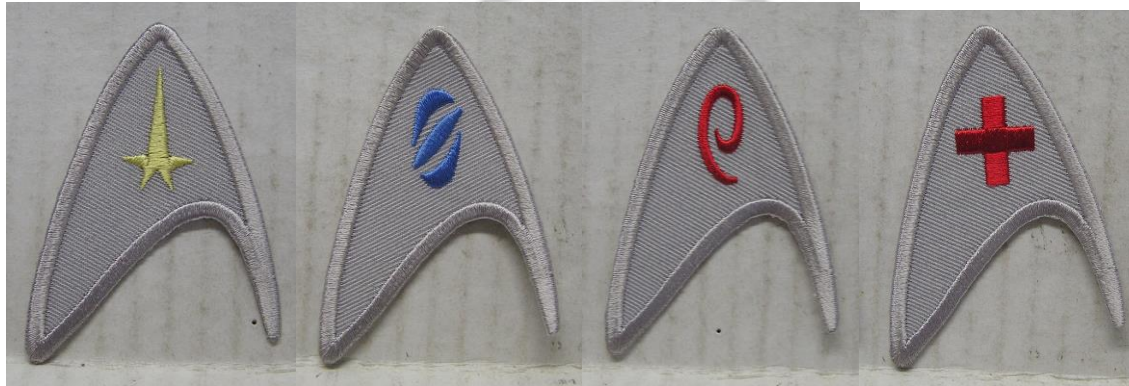


**2. Chest Badge -** Worn in the usual place on the left chest. This insignia consists of the chapter insignia (NOT chapter patch) if/when one has been developed (similar to the insignia used by the different ships of Starfleet as shown on Star Trek, The Original Series), or the Enterprise insignia (the “Trek Delta” or “Arrowhead”) will be worn. The emblem worn should match the color tunic: the Command Star for Gold, the Sciences Circle for Blue, and the “scorpion tail” for Red. Optionally, one may wear the red-cross emblem for Medical.



Above are the three mainly-used insignia from the original television show. One character, Nurse Chapel, wore a special “Red Cross” symbol on her insignia.

Below are insignia based on the 2009 movie.



All of these may be purchased from Intergalactic Trading Company, at <https://www.intergalactictrading.com/home.cfm>

## Class B, Female Variants

Throughout most of the original series, women in Starfleet wore a long sleeve mini-dress in their division color, with dark hose and tall boots. In the two pilots, female uniforms included black pants (just like the male uniforms.) Some females were also seen in early episodes, like "Charlie X" and "The Deadly Years" wearing trousers.



## Dress Uniforms: "Class A"

### OCCASIONS FOR WEAR:

This is considered a "Class A", or Dress Uniform.

On duty, when requested by command staff

On other appropriate occasions, as desired.

### COMPOSITION:

This Dress Uniform is comprised of the Dress Tunic and the Original Series Trousers, and accessories and accoutrements as authorized below.

### *TUNIC, DRESS:*

The Dress Tunic is the standard dress uniform tunic seen in episodes of Star Trek (the Original Series). It is gold (or a light green), blue, or red in color, as appropriate for one's Division. The tunic is worn outside the trousers, not tucked into the waistband. Note: SFMC has a gray tunic of this style, and SFSO members may wear either a red or a hunter green tunic. As with the class B Duty Uniform, a member may wear any color uniform tunic he finds appropriate for his persona.



The tunic has a “Mandarin” collar, and is to be closed with buttons, Velcro or zipper and hidden by a closure cover. The closure and trim varies by rank:

- Enlisted: the collar and closure cover is topped with 1/8” silver piping.
- Ensign to Lieutenant Commander: the collar and closure cover is topped with 1/8” gold piping.
- Commander and above, the collar and the closure cover is 1” wide and covered with 1” gold braid.
- Captains wear the 1” wide braid on the closure and collar, as well as gold piping in the front shoulder seam.
- Flag Officers wear the 1” wide braid on the closure and collar, and the front, back, and down-the-arm seams of the tunic also contain 1/8” gold piping.

Note, no rank insignia is worn on this tunic.

**TROUSERS:**

Original Series Trousers are black in color and a high waist. The trousers have a high, flared hem, and are worn unbloused and over the top of the boot.

*Option: normally hemmed black dress trousers, which may be worn bloused over boots, or unbloused over dress shoes.*

*Option: a kilt, with proper accoutrements (kilt hose with flashes, sporran, etc.) If a kilt is worn, the tunic may be tucked in (Scotty is only seen wearing his kilt with his dress uniform, with the tunic untucked.)*

**BELT:**

If a belt is worn with this uniform, it is not seen.

**HEADGEAR:**

No headgear was worn on the show, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap; SFMC members may wear their black SFMC beret. Optionally, a black garrison cap may be worn, or the dress grey "Saucer Cap" from Star Trek Into Darkness may be worn. See Appendix C.

**FOOTWEAR:**

Black boots, no laces, similar to those seen in Star Trek (The Original Series) may be worn with the Dress Uniform, Original Series.

*Option: black dress shoes, or polished black combat boots, may be worn.*

**INSIGNIA & ACCOUTERMENTS:**

Only the following listed items are authorized for wear with the Dress Uniform, Original Series.

**1. Insignia of grade**— No rank insignia is authorized. The piping and braid worn on this uniform are the only indications of rank.

**2. Awards**— Awards are worn on the left breast, centered approximately in the same location the Chest Insignia would be worn on a Duty Uniform. If one has Region 3 triangle awards, one may wear them. SFMC ribbons should not be worn on this — they should be worn on the SFMC gray uniform tunic. SFSO awards may be worn on this, even if the member is wearing gold/green or blue, but would be more appropriate on the SFSO green or red dress uniform tunic.

At some time in the future, the USS *Regulator* may authorize triangles or other shaped devices for chapter awards.

**Female Variant:**

Females may wear the standard male dress uniform, adjusted for better fit, as they wish.

Alternatively, they may wear the Dress Uniform seen here.



It is the standard Class B duty uniform, made of a shinier material, with a longer hem, and gold piping around the collar. In the picture here (from "Court Martial"), the lieutenant standing is wearing the Dress Uniform; the ensign in the chair is wearing a duty uniform. The difference in collar, skirt length, and material is easily seen. Note that with this uniform, no award decorations are worn, and the standard TOS rank insignia, and chest insignia, are worn in the usual way.

*A third option is to wear the men's style Dress Tunic, with a long black skirt— at least below the knee -- and appropriate footwear.*



## ***STAR TREK: THE MOTION PICTURE***

*Star Trek: The Motion Picture* (ST:TMP, or TMP) showed us a major change in Starfleet's uniforms. In the mid-2270's a new uniform design was introduced with many different variations. Most were gray, white, brown or beige, and came either in a one-piece jumpsuit or with matching trousers and tops.

The uniforms bore rank insignia on the sleeve cuffs or on shoulder tabs (with the Flag Officer Service Dress Uniform having both). The chest insignia changed: instead of each ship or station having its own design, most now wore the "Trek delta", with the Command "star," over a colored circle. The color of the circle now indicated the wearer's division.

Distinctive features of this period included a life support monitor belt buckle (non-canonically named the "*perscan* device") and shoes attached to the trousers. This style of uniform was phased out by 2278, according to Memory Alpha. [http://memory-alpha.wikia.com/wiki/Starfleet\\_uniform\\_\(mid\\_2270s\)](http://memory-alpha.wikia.com/wiki/Starfleet_uniform_(mid_2270s))

*I have not yet personally seen anyone wear uniforms based off of the ones shown in this movie. There were many different designs worn; some long sleeve, some short sleeve, and some uniforms were more casual than others. A comprehensive examination of the various uniforms seen in this movie would fill a manual of its own. However, we will make a small attempt to cover the predominant uniforms here.*



Some of the images in this section are from a comic book that came out shortly after *Star Trek: The Motion Picture*. It is rare that *Star Trek* comics make much of an attempt to follow what was seen on-screen, however, these are fairly close, and we will endeavor to point out discrepancies.

The first one, on page 27, states that this style uniform is the "Class A" uniform. If this is a Dress uniform, it is unusual in that (a) most of the crew wears this whilst performing standard duties, (b) there are no decorations (ribbons, medals, etc.) and (c) this is worn under

the Landing Party Jacket. Instead of calling this the “Class A”, we shall call this a Service Dress Uniform.

*(Note: If an event calls for a Class A uniform, this would be best option from ST:TMP. The Flag Officer version, with the dark gray and white coloration, the sleeve rank, and the shoulder tab, is an especially dressy look.)*

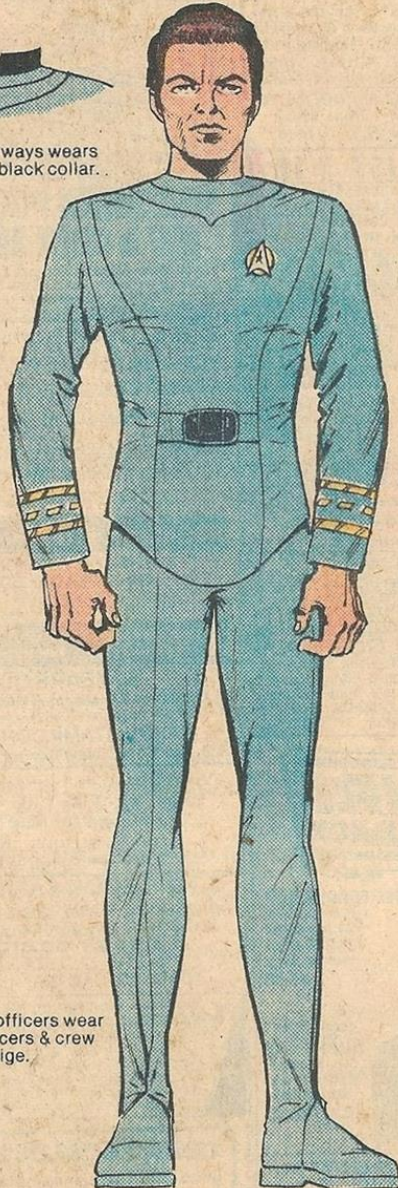


From the Files of  
**STARFLEET COMMAND**  
**HEADQUARTERS**

**CLASS-A UNIFORM** — Worn when VIPs are aboard, and for ceremonial functions.



Cdr. Spock always wears Class-A with black collar.



Command level officers wear grey. Lower officers & crew wear beige.



Admiral's two-color Class-A uniform & gold insignia



ENSIGN    LIEUTENANT    LT. COMMANDER



COMMANDER    CAPTAIN    COMMODORE\*



REAR ADMIRAL    VICE ADMIRAL    ADMIRAL



**ADMIRAL OF THE STAR FLEET**  
 (only one admiral holds this rank at any given time.)

\*Commodore: An honorary title, usually the senior Captain in an organization — a Captain who performs the duties of an Admiral.

## Duty Uniform, Service Dress

### OCCASIONS FOR WEAR:

On duty, when appropriate

On other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

The Service Dress Uniform is comprised of the Standard Long-Sleeve Tunic and the TMP Trousers, and accessories and *accoutrements* as authorized below.

### TUNIC, STANDARD LONG SLEEVE:

The tunic is the standard uniform shirt seen throughout *Star Trek: The Motion Picture*. Notice that unlike the tunics worn in the original TV show, the sleeves are cut more like a modern shirt or jacket. It is gray, beige, brown, or white. There are two different collars; the standard low, flat collar (shown here – notice the yoke sewn around the collar), and a flared V-neck collar version. Spock wore the flat collar with a high-collar tunic underneath. The shirt is worn outside the trousers, not tucked in. These uniforms came in several different colors – gray, brown, tan/beige, white – and were usually worn with matching trousers.

Flag officers wear a two-color tunic, with a high collar, metal chest insignia, and a shoulder tab with an eight-point star, in addition to the sleeve cuff rank insignia.

### TROUSERS,

The trousers are narrow-legged, with built-in footwear, and usually match the uniform tunic.

An option would be to wear modern trousers of a matching color, with separate shoes (also of a matching color.) Boots could also be substituted, but again should be of a matching color. To present a taut look, stirrups may be sewn into the trouser cuffs. *This uniform should not be worn with a skirt, nor with a kilt.*

### BELT:

If a belt is worn with this uniform, it is not seen.



### HEADGEAR:

No headgear was worn in the movie, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; SFMC members may wear their black SFMC beret. Optionally, a black garrison cap may be worn. A saucer cap, from the 2009 movie and its sequels, may be worn with the gray (or the Flag Officer) variant of this uniform. *A discussion about headgear indicated that a kepi, with no insignia, of matching white, gray, beige, or brown color, might have been worn. This is based on the style of the uniforms, combined with seeing cadets in Star Trek (2009) wearing kepis while outdoors, at least on liberty. See Appendix C.*

### FOOTWEAR:

Canonically, built into the trousers. See above for options.

### INSIGNIA & ACCOUTERMENTS:

Only the following listed items are authorized for wear with the Service Dress Uniform, TMP.

**1. Insignia of grade** - Worn on both sleeves, using same format as rank worn in Star Trek (The Original Series). See page 19. Gold Braid for Officers of Lieutenants (Junior Grade) and above, and no rank for Ensigns and Enlisted members. Braid is to begin 2" above the Sleeve cuff. Please consult the rank chart in this manual for exact rank to be worn. Non-metallic Braid may be used as long as it is substantially similar to the braid seen.

Note that chart in the illustration on page 27 does not include Lieutenant Junior Grade, nor Fleet Captain. Also notice that the flag rank insignia is different from the original TV show. Use your best judgement – for sleeve rank, Ensigns and enlisted should have no insignia, and LTJG should use the single dotted line. FCAPT should wear three standard, solid stripes as seen on page 19. Commodores might wear the insignia shown for Rear Admiral, but with a dotted stripe in place of the solid stripe above the three solid sewn-together stripes.

**2. Chest Badge** - Worn in the usual place on the left chest. This insignia consists of the "Trek delta" over a colored circle, with the coloration of the circle indicating the department.



- White – Command Division
- Orange – Sciences Division (Scientific research and technical branches)
- Green – Sciences Division (Medical Branch)
- Red – Operations Division (Engineering and Maintenance Branches)
- Gold – Operations Division (Communications); Command Division (Helm, Navigation branches)
- Gray – Operations Division (Security and Services Branches)

On the Flag Officer Service Dress uniform, the chest badge is a metal Trek Delta with a metal hollow circle behind it (See picture on page 26.)

Note: Neither the SFMC nor the SFSO have uniforms set in this period. A Marine or a Ranger may desire to wear the Security gray circle for his persona. *There is certainly a discussion to be had for the adding of more chest badge– and shoulder tab -- colors; perhaps Black for Marines, and Royal Blue for members of the SFSO.*

A member may wear whatever chest badge insignia he feels appropriate for his persona.

On some uniforms, medical personnel wore a caduceus instead of the chest insignia.

**3. Perscan Device** – Worn attached to the front of the tunic. This is that black “Belt buckle” item. (*I’ve thought that this would be an ideal place to make a hidden carry location for a cell phone.*)



From the Files of  
**STARFLEET COMMAND**  
**HEADQUARTERS**

**CLASS-B UNIFORMS** — Less Formal than Class-A, worn on ship daily. Class-B has long or short sleeves, and three colors; shoulder tabs show rank.

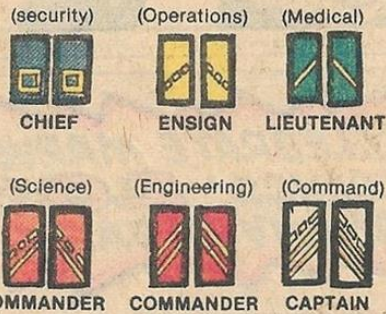
**SHOULDER TAB RANKS & DEPARTMENTS:**

**Command level:**  
 White shirt, gray pants.

**Lower officers:**  
 Beige.  
**Enlisted Ranks:**  
 Light & dark brown.

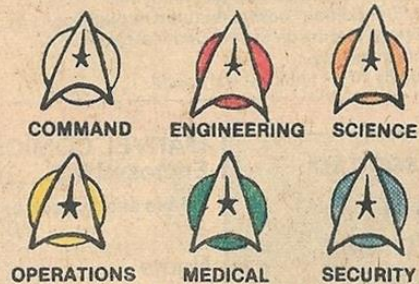


*Cochran 90*



Enlisted Personnel wear shoulder tabs also, but there is no reference on insignia.

**STARFLEET INSIGNIA**



**CREW DEPARTMENTS & TAB COLORS:**

- COMMAND — White (Kirk);
- SCIENCE — Orange (Spock);
- ENGINEERING — Red (Scott, Rand, Cleary);
- OPERATIONS — Pale Gold (Sulu, Uhura, DiFalco);
- SECURITY — Grey (Chekov);
- MEDICAL — Green (McCoy, Chapel).

On Starfleet Insignia, color is indicated in circle below insignia.

## Duty Uniform, Service

### OCCASIONS FOR WEAR:

On duty, when appropriate. This would be considered a Class B (Service) uniform.

On other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

This Service Duty Uniform is comprised of the Tunic and the TMP Trousers, and accessories and *accoutrements* as authorized below.

### **TUNIC, UNDRRESS:**

The tunic is a standard uniform shirt seen throughout *Star Trek: The Motion Picture*. It is gray, beige, brown, or white. The sleeves have the same type of cut seen in the original TV show – a “baseball shirt” or “pajama” type sleeve. There are long-sleeved and short-sleeved versions. (*Looking closely at the images, it may be that the sleeves were*



*removable, and held in place by snaps or a zipper hidden at the*

*midpoint of the upper arm. This is only conjecture, but there is definitely an extra cuff at that point on the long sleeve version.)* The collar is low and flat, with an open V-neck. The shirt is worn outside the trousers, not tucked in. These uniforms came in several different colors – gray, brown, tan/beige, white – and were often worn with contrasting trousers.

### **TROUSERS:**

The trousers are narrow-legged, with built-in footwear, and may either exactly match the tunic in color, or may be of a contrasting color. (White shirt with gray, brown, or beige pants, beige shirt with white or brown pants, etc.)





An option would be to wear modern trousers of an appropriate color, with separate shoes that matched the pants. Boots could also be substituted, but again should be of a matching color. The pants should have stirrups, worn over the shoes, to keep pant legs taut. *This uniform should not be worn with a skirt, nor with a kilt.*

**BELT:**

If a belt is worn with this uniform, it is not seen.

**HEADGEAR:**

No headgear was worn in the movie, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; SFMC members may wear their black SFMC beret. Optionally, a black garrison cap may be worn. *As with the Service Dress uniform, a kepi of the appropriate color (matching the trousers) and without any insignia might be an appropriate looking cover.* See Appendix C.

**FOOTWEAR:**

Canonically, built into the trousers. See above for options.

**INSIGNIA & ACCOUTERMENTS:**

Only the following listed items are authorized for wear with the Service Duty Uniform, TMP.

**1. Insignia of grade** - Worn on shoulder tabs, using a similar format as rank worn in Star Trek (The Original Series). The color of the shoulder tab should match the color of the chest badge (see note there regarding Marines & Rangers). Notice that the low end of the rank stripe is worn to the outside, so that the stripes are “pointing” towards the head. Also note that in the chart, ensigns seem to wear a single dotted stripe, and that there are apparently no officers of Lieutenant Junior Grade. This should be considered an error by the uniform designers for the movie. Ensigns should wear a shoulder tab of the appropriate color, with no stripe; LTJG should wear the single, thin, dotted line. Note also that unlike the sleeve



cuff rank, the small, dotted stripe is worn above (not between) the two solid stripes for Captain. Fleet Captains should wear three solid lines.

There are two insignia for wear by enlisted members.



The first, a triangle, is for all personnel of Petty Officer rank (E-4 through E-6).

The second, a hollow square, is for Chief Petty Officers (E-6 through E-9). These insignia are worn on the shoulder tab, with the flat edge parallel with the leading edge of the shoulder tab.

Crew below the rank of Petty Officer – that is, crewmen (E-3) – should simply omit the shoulder tab, to avoid being misidentified as a “shave-tail” Ensign.

**2. Chest Badge** – Worn in the usual place on the left chest. This insignia consists of the “Trek delta” over a colored circle, with the coloration of the circle indicating the department.



- White – Command Division
- Orange – Sciences Division (Scientific research and technical branches)
- Green – Sciences Division (Medical Branch)
- Red – Operations Division (Engineering and Maintenance Branches)
- Gold – Operations Division (Communications); Command Division (Helm, Navigation branches)
- Gray – Operations Division (Security and Services Branches)

Note: Neither the SFMC nor the SFSO have uniforms set in this period. A Marine or a Ranger may desire to wear the Security gray circle for his persona. *There is certainly a discussion to be had for the adding of more chest badge colors; perhaps Black for Marines, and Royal Blue for members of the SFSO.*

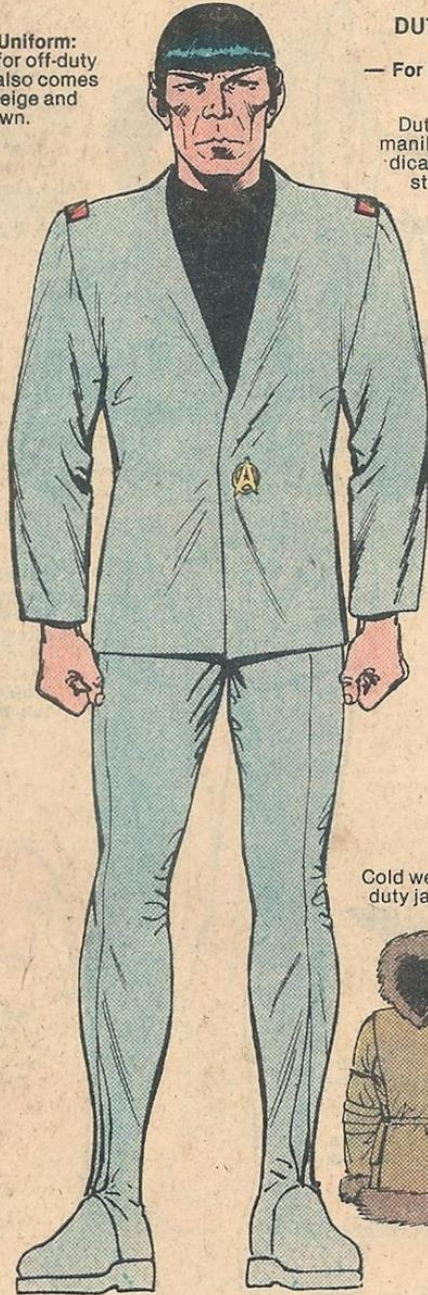
A member may wear whatever chest badge insignia he feels appropriate for his persona.

**3. Perscan Device** – Worn attached to the front of the tunic. This is that black “Belt buckle” item.

From the Files of

# STARFLEET COMMAND HEADQUARTERS

**Leisure Uniform:**  
Generally for off-duty  
wear, this also comes  
in grey, beige and  
brown.



## DUTY JACKET

— For Landing Parties

Duty Jackets are  
manilla, with rank in-  
dicated by colored  
strip on upper  
left arm.

Work Uniform may be  
worn under duty  
jacket.



Cold weather  
duty jacket.

Duty Jacket has two  
large pockets on either  
side for carrying  
phasers, tricorders,  
etc.

cockroon

28

vibrant-oxymoron.blogspot.com

## Duty Uniform, Informal

### OCCASIONS FOR WEAR:

This uniform seems to be an informal uniform. This would *not* be the uniform worn off the ship by crew on liberty or while on leave, but might be worn while the ship is at port. This would be considered a Class B uniform, of less formality than the Service Duty uniform.

On duty, when appropriate.

On other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

The Informal Duty Uniform is comprised of the Jacket, T-shirt, and the TMP Trousers, and accessories and *accoutrements* as authorized below.



### **JACKET:**

The jacket is a double-breasted sport coat, without lapels or exterior pockets. It is worn closed; the closure is Velcro (or snaps), and is worn with the normal Chest Insignia placed over the closure. The jacket has shoulder tabs indicating rank, as on the Service Duty and the Utility Uniforms. In the movie and in publicity materials for the movie, it is only either gray or beige – versions in brown or white are conjectural only, but logical. (Notice that the comic-book illustration erroneously shows this jacket to be single-breasted.)

### **TROUSERS:**

The trousers are narrow-legged, with built-in footwear, and should exactly match the color of the jacket.

An option would be to wear modern trousers of an appropriate color, with separate shoes that matched the pants. Boots could also be substituted, but again should be of a matching color. If it is desired to keep the pant legs taut, one could add stirrups. (These pants could be worn with the Service Dress or the Service Duty uniforms.) *This uniform should not be worn with a skirt, nor with a kilt.*



**T-SHIRT:**

A black, crew-necked t-shirt (either long or short sleeved) is worn under the jacket. It may or may not have a pocket – it is not visible, if it does.

**BELT:**

If a belt is worn with this uniform, it is not seen.

**HEADGEAR:**

No headgear was worn in the movie, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; SFMC members may wear their black SFMC beret. Optionally, a black garrison cap may be worn. Wear of a ship's ball cap is authorized with this uniform. *As discussed in the Service Dress uniform, a kepi of the appropriate color might have been the non-canonical cover of choice.* See Appendix C.

**FOOTWEAR:**

Canonically, built into the trousers. See above for options.

**INSIGNIA & ACCOUTERMENTS:**

Only the following listed items are authorized for wear with the Undress Duty Uniform, TMP.

**1. Insignia of grade** - Worn on shoulder tabs, using a similar format as rank worn in Star Trek (The Original Series). The color of the shoulder tab should match the color of the chest badge (*see comment there regarding Marines and Rangers*). Notice that the low end of the rank stripe is worn to the outside, so that the stripes are “pointing” towards the head. Note that in the chart, ensigns seem to wear a single dotted stripe, and that there are apparently no officers of Lieutenant Junior Grade. This should be considered an error by the uniform designers for the movie.



Ensigns should wear a shoulder tab of the appropriate color, with no stripe; LTJG should wear the single, thin, dotted line. Note also that unlike the sleeve cuff rank, the small, dotted stripe is worn above (not between) the two solid stripes for Captain. Fleet Captains should wear three solid lines. There are two insignia for wear by enlisted members.



The first, a triangle, is for all personnel of Petty Officer rank (E-4 through E-6).

The second, a hollow square, is for Chief Petty Officers (E-6 through E-9). These insignia are worn on the shoulder tab, with the flat edge parallel with the leading edge of the shoulder tab.



Crewmen (E-3) should simply omit the shoulder tab, to avoid being mistaken for “shave-tail” Ensigns.

**2. Chest Badge**– Worn on the jacket, over the closure. This insignia consists of the “Trek delta” over a colored circle, with the coloration of the circle indicating the department.



- White – Command Division
- Orange – Sciences Division (Scientific research and technical branches)
- Green – Sciences Division (Medical Branch)
- Red – Operations Division (Engineering and Maintenance Branches)
- Gold – Operations Division (Communications); Command Division (Helm, Navigation branches)
- Gray – Operations Division (Security and Services Branches)

Note: Neither the SFMC nor the SFSO have uniforms set in this period. A Marine or a Ranger may desire to wear the Security gray circle for his persona. *There is certainly a discussion to be had for the adding of more chest badge colors; perhaps Black for Marines, and Royal Blue for members of the SFSO.*

A member may wear whatever chest badge insignia he feels appropriate for his persona.

There is NO *perscan* device worn with this uniform.

## Utility Uniform, Jumpsuit

### OCCASIONS FOR WEAR:

On duty, when appropriate. This would be considered a Class C (Utility) uniform.

On other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

This Utility Uniform is comprised of the Jumpsuit and accessories and *accoutrements* as authorized below.

### **JUMPSUIT:**

The tunic is a standard one-piece uniform seen throughout *Star Trek: The Motion Picture*. It is gray, beige, brown, or white. It has one pocket, on the upper right thigh. The footwear is built into the jumpsuit, with rank worn on shoulder tabs, and a *perscan* device worn in the front of the



jumpsuit. The sleeve cuffs look to be similar to modern sweatshirts or long sleeve t-shirts, and the material seems to be somewhat stretchy.

As the jumpsuit closed in back, with a hidden zipper running from just below the waist to the collar, this would probably have been the most difficult uniform to work in. Visits to a head (restroom) might have involved assistance from a shipmate.

### **HEADGEAR:**

No headgear was worn in the movie, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; SFMC members may wear their black SFMC beret. The ship's ball cap is authorized for wear with this uniform. Optionally, a black garrison cap may be worn. See Appendix C.

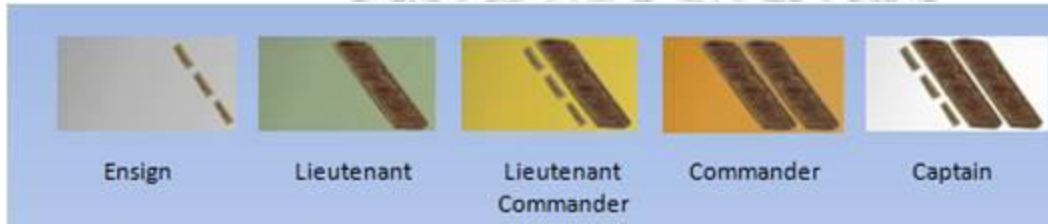
### **FOOTWEAR:**

Canonically, built into the jumpsuit. An option would be matching boots or shoes, with an elastic "stirrup" to keep the trouser legs taut.

### INSIGNIA & ACCOUTERMENTS:

Only the following listed items are authorized for wear with the Utility Uniform, TMP.

**1. Insignia of grade** - Worn on shoulder tabs, using a similar format as rank worn in Star Trek (The Original Series). The color of the shoulder tab should match the color of the chest



badge. Notice that the low end of the rank stripe is worn to the outside, so

that the stripes are “pointing” towards the head. Also note that in the chart, ensigns seem to wear a single dotted stripe, and that there are apparently no officers of Lieutenant Junior Grade. This should be considered an error by the movie costumers. Ensigns will wear a shoulder tab of the appropriate color, with no stripe. Lieutenants Junior Grade will wear a single, thin, dotted stripe. Note also that unlike the sleeve cuff rank, the small, dotted stripe is worn above (not between) the two solid stripes for Captain. Fleet Captains should wear three standard sized stripes.



There are two insignia for wear by enlisted members.



The first, a triangle, is for all personnel of Petty Officer rank (E-4 through E-6).

The second, a hollow square, is for Chief Petty Officers (E-6 through E-9). These insignia are worn on the shoulder tab, with the flat edge parallel with the leading edge of the shoulder tab.

Crewmen (E-3) should omit the shoulder tab altogether, to avoid being mistaken for “shave-tail” Ensigns.

**2. Chest Badge** - Worn in the usual place on the left chest. This insignia consists of the “Trek delta” over a colored circle, with the coloration of the circle indicating the department.



- White – Command Division
- Orange – Sciences Division (Scientific research and technical branches)



- Green – Sciences Division (Medical Branch)
- Red – Operations Division (Engineering and Maintenance Branches)
- Gold – Operations Division (Communications); Command Division (Helm, Navigation branches)
- Gray – Operations Division (Security and Services Branches)

Note: Neither the SFMC nor the SFSO have uniforms set in this period. A Marine or a Ranger may desire to wear the Security gray circle for his persona. *There is certainly a discussion to be had for the adding of more chest badge colors; perhaps Black for Marines, and Royal Blue for members of the SFSO.*

A member may wear whatever chest badge insignia he feels appropriate for his persona.

**3. Perscan Device** – Worn attached to the front of the tunic. This is that black “Belt buckle” item.



## THE WRATH OF KHAN ERA

This style uniform, along with its variations, was the longest-lasting in Star Trek Canon, running from the movie *Star Trek II: The Wrath of Khan* all the way to just prior to *Star Trek: The Next Generation*. Episodes of TNG show Starfleet members (including Ensign Picard and the crew of the *Enterprise-C*) wearing a variant of this uniform.

This would be the uniform to get, if you wanted to portray the “current” time for the adventures of the USS *Regulator* NCC-2009. Of course, all uniforms are optional, and you may wear any appropriate uniform from any time in Star Trek’s fictional universe(s).

### Duty Uniform, Service Dress



#### OCCASIONS FOR WEAR:

On duty, when appropriate.

Off duty; this is the prescribed uniform for social functions in the point in Star Trek history in which the USS *Regulator* NCC-2009 operates.

On other appropriate occasions, as desired. When worn with award ribbons, this uniform is the dress uniform most appropriate for the ship. (See Dress Uniform, below.)

In the movies, enlisted members wore a different uniform. For our purposes, enlisted members may wear either this uniform (with proper insignia) or the enlisted uniform seen on screen and detailed elsewhere in this guidebook.

#### COMPOSITION:

##### **JACKET:**

The jacket, sometimes referred to as the “Monster Maroon” because of its difficult construction, as seen in *Star Trek II: The Wrath of Khan* and subsequent movies starring the original

series cast. It is made of a heavy weight wool elastique, cavalry twill, wool gabardine, or polyester gabardine, in maroon or burgundy. *From time to time, the color is also called “cranberry.”* It is a uniquely constructed double-breasted jacket, with a strap over the right shoulder and on the left sleeve cuff of the department color (matching the tunic).

A “Security Device” is worn on the back right shoulder, at the end of the shoulder strap. (*It looks like a button. Several different styles were used through the movies.*)

The front flap of the jacket should have a 3/8-inch black strip on the opening end and a turn lock device on the shoulder strap/flap closure.

For flag officers, the front flap of the jacket would have a 3/16-inch gold strip alongside the back stripe edging.

On the uniforms in the movies, a chain was worn sewn along the edge of the inner “flap.” This is very difficult to acquire, and many professionally made uniforms of this type do not allow the flap to be worn open. It is optional to have this chain. For Captains and above, the flap color is white; for Commanders and below, the inner flap is tan.

#### **DEPARTMENT TUNIC:**

The tunic is a long sleeved turtleneck, with ribbed collar and cuffs, in the departmental color.

- Command officers wear a white tunic.
- Science, Navigation, and Communications officers wear a blueish gray tunic.
- Medical officers wear a mint green tunic.
- Engineering and Helm officers wear a yellow ochre tunic.
- Security officers wear a hunter green tunic.
- Cadets wear a red tunic.
- Enlisted personnel wear a black tunic, but their shoulder strap and left sleeve departmental stripe should be in their departmental color. For example, an enlisted engineer would wear a black tunic with a yellow ochre shoulder strap and sleeve strap.

#### **TROUSERS:**

Canonically, these are black trousers, with a flared cuff between the knee and the ankle (at the top of the boot.) There is a stripe running down the sides of the trousers; the color depends on the department.

- Command officers wear a maroon/burgundy/cranberry stripe, of the same color as the uniform jacket.
- Science and Navigation officers wear a gray stripe.
- Communications officers wear a very pale blue stripe.
- Medical officers wear mint green stripe.
- Engineering and Helm officers wear a yellow ochre stripe.
- Security officers wear a hunter green stripe.
- Cadets wear a red stripe.

The stripes for enlisted personnel, and all officers below the rank of commodore, consist of one, 1/2-inch wide stripe, running along the outside seam of the trouser leg, from the top of the waistband to the bottom of the trouser leg.

For commodores and above, each trouser leg has one braid of one-inch width, of the appropriate color (see above), with a 3/16” gold stripe down the center of this stripe. (*This is not an easy thing to sew.*)

As an option, one may wear standard cuffed black trousers with the appropriate stripes.

As an option, females may wear black, knee-length skirt with hose, with stripes of the appropriate color running down the sides.

A kilt may also be worn with this uniform. If a kilt is worn, appropriate accessories (kilt hose and flashes, brogues, sporran, optional kilt pin) should also be worn.

**BELT:**

If a belt is worn on the trousers, it cannot be seen. There is a wide belt worn over the jacket, with a “Trek Delta” belt buckle in gold, worn centered.

**HEADGEAR:**

No headgear was worn in the movie, and none is required with this uniform. The black garrison cap is authorized for wear with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; SFMC members should instead wear the SFMC variation on this uniform, the Dress Blacks a.k.a. “Monster Blacks”, and may wear appropriate SFMC headgear with it. See Appendix C.

**FOOTWEAR:**

Black boots, no lacings, as seen in the various Star Trek movies, should be worn if the trousers are worn with the flared cuff.

If the optional standard cuff trousers are worn, dress shoes are an appropriate option.

If a kilt is worn, kilt hose with flashes, in an appropriate color for the kilt, should be worn, and brogues may be worn instead of dress shoes.

**INSIGNIA & ACCOUTERMENTS:**

Only the following listed items are authorized for wear with the Service Dress Uniform (WoK) and the Mess Dress Uniform (WoK)

**1. Insignia of grade**— worn on the shoulder strap and above the left sleeve departmental strap. This is metal insignia, and is worn vertically aligned and centered on the shoulder strap, and horizontally aligned and centered over the sleeve strap. One may wear a smaller insignia on the sleeve, if one wishes (and can find it) than the insignia worn on the shoulder.

See the chart on the following page for rank insignia. It is shown in the vertical position, as it would be worn on the shoulder strap. When worn on the left sleeve, above the departmental stripe, officers turn the insignia 90 degrees.

Starfleet insignia pin-on device (worn on left breast)



Flag Officers  
and Line officers



Enlisted crew

Star Trek feature films II-VII.



Starfleet security

Flag officers rank pin-on device

(worn on both the right shoulder and left sleeve)



Fleet Admiral



Admiral



Vice Admiral



Rear Admiral



Commodore

Line officers rank pin-on device

(worn on both the right shoulder and left sleeve)

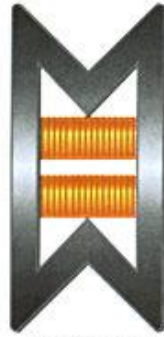


(unseen)

Fleet Captain



Captain



Commander



Lt Commander  
(corrected)



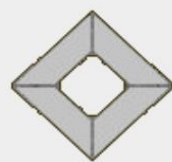
Lieutenant



Ensign



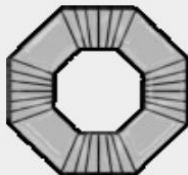
Lieutenant (J.G.)



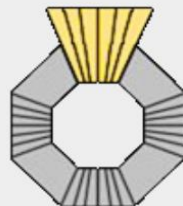
Crewman thru  
Petty Officer 3<sup>rd</sup>  
(E-3, E-4)



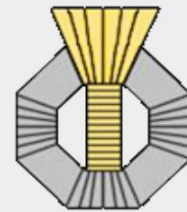
Petty Officer  
Second Class  
(E-5)



Petty Officer  
First Class  
(E-6)



Chief Petty  
Officer  
(E-7)



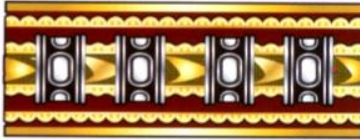
Senior Chief  
Petty Officer  
(E-8)



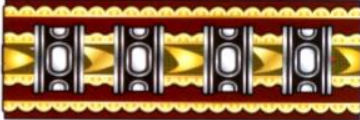
Master Chief  
Petty Officer  
(E-9)

Flag officers (Commodore and up) also have a “Flag Braid”, worn between the left sleeve rank insignia and the left sleeve department stripe. This has proven to be VERY difficult to find. As an option, ribbon of similar dimensions and coloration may be used instead.

Fleet Admiral serving as Starfleet CinC



Fleet Admiral



Admiral



Vice Admiral



Rear Admiral



Commodore



**2. Chest Badge** - Worn in the usual place on the left chest. This is the Trek Delta, with a circle in the background, with a rounded rectangle containing a very stylized representation of a solar system in the background. See previous page for illustration.

There has been talk about someday producing a *Regulator* Logo/ chest insignia, but we currently don't have a source for such an item. If someone has them manufactured, one could wear it instead of the standard badge.

If desired, enlisted members wearing the officer's Service Dress uniform may wear either the standard officer's chest badge or the silver enlisted badge shown on the preceding page.

**3. Award Ribbons**—to turn this uniform into a dress uniform, simply add ribbons. (See “Dress Uniform,” below, on page 51) Ribbons are worn below the chest badge, and centered on it. SFSO ribbons are authorized on this uniform (as it is also a standard SFSO uniform); SFMC ribbons are not. *(It is recommended that members wanting to wear this style uniform with SFMC ribbons wear the SFMC Dress Black, a.k.a. “Monster Blacks”, uniform instead.)* Notice also that no other SFMC devices are authorized on this uniform: no branch devices (like Aerospace Wings), branch shoulder cord, leadership device, etc.

For more information on SFSO ribbons, and their wear on this uniform, please see the SFSO Uniform Manual.

**4. Pips & Squeaks**— these are round (pip) or long oval (squeak) devices, worn on the left sleeve departmental stripe, to indicate years of service and commendations. Enlisted wear silver pips and squeaks; Officers wear gold.

A pip indicates five years of service. It is a flat circle with grooves running through it.

A ten-year pip indicates ten years of service. It is the same size and shape as the standard five-year pip, but has a Trek Delta embossed on it over the grooves.

A squeak is an elongated oval (or rounded rectangle), and is used to designate a wearer who has received a STARFLEET commendation.



## Duty Uniform, Enlisted

This is an optional uniform, wearable only by enlisted personnel and enlisted cadets. Although in the movies, all enlisted wore only this uniform, enlisted crew of the USS *Regulator* may choose to wear the “Monster Maroon Service Dress or Mess Dress uniform detailed above, utilizing enlisted rank insignia, and optionally using the enlisted chest insignia in lieu of the standard “Wrath of Khan” chest badge.

### OCCASIONS FOR WEAR:

On duty, when appropriate. In the standard configuration, this is a “Class B” Service Dress uniform. By adding ribbons or other decorations, this becomes a “Class A” Dress uniform.

On other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

This Duty Uniform is an all-in-one jumpsuit, comprised of the Department Tunic, belt, and boots, with the accessories and *accoutrements* as authorized below.

### JUMPSUIT:

The jumpsuit is maroon/burgundy/cranberry in color, with a white shoulder. Shoulder tabs in department color are worn on each shoulder. On the left sleeve there is a strap, like on the Service Dress Uniform, in departmental color, with pips and squeaks (also like the Service Dress Uniform). The rank insignia is worn centered above the sleeve strap.

- Command Enlisted personnel wear white shoulder tabs and sleeve strap.
- Science, Navigation, and Communications enlisted personnel wear pale bluish gray shoulder tabs and sleeve strap.
- Enlisted Medical personnel wear mint green strap and shoulder tabs.
- Enlisted Engineering personnel and Helmsmen wear yellow ochre shoulder tabs and sleeve strap.
- Enlisted Security personnel wear hunter green shoulder tabs and sleeve strap.
- Enlisted Cadets wear a red tunic, red shoulder tabs, and a red sleeve strap.





A black stripe, about two inches wide, runs from just under the armpit, along the outside seam, all the way to the bottom of the leg, on each side.

**DEPARTMENT TUNIC:**

The tunic is a long sleeved turtleneck, with ribbed collar and cuffs, in either red or black, worn underneath the jumpsuit. Optionally, one may wear a dickey with a ribbed collar. Enlisted personnel wear a black tunic. Cadets wear a red tunic.

**BELT:**

A belt is worn threaded into belt loops sewn into the jumpsuit. The buckle is the standard “WoK” buckle: a gold Trek delta with a circle behind it.

**HEADGEAR:**

No headgear was worn in the movie, and none is required with this uniform. Optionally, a black garrison cap may be worn; if no ribbons or medals are worn, a ship’s ball cap may be worn. See Appendix C.

**FOOTWEAR:**

Black boots, no laces, are worn, with the legs of the jumpsuit bloused into the boots. Optionally, bloused black combat boots may be worn; a further option is to wear black dress shoes with the pants unbloused.

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Duty Uniform, Enlisted.

**1. Insignia of grade**—worn above the left sleeve departmental strap. This is metal insignia, and is worn vertically aligned and centered over the sleeve strap. See chart on page 45.

**2. Chest Badge**—Worn in the usual place on the left chest. This is a silver Trek Delta, with a circle in the background. See top center of page 45 for illustration. As an alternative, one may wear the standard “Wrath of Khan” chest badge insignia. (See top left, page 45.)

There has been talk about someday producing a *Regulator* Logo/ chest insignia, but we currently don’t have a source for such an item. If someone gets one created, he could wear it instead.

**3. Award Ribbons**—to turn this uniform into a Dress uniform, simply add ribbons. Ribbons are worn below the chest badge, and centered on them. Neither SFSO ribbons nor SFMC ribbons are authorized on this uniform. However, if Region 3 or the USS *Regulator*, issue ribbons, only those will be authorized on this uniform. (It is recommended that members wanting to wear this style uniform with SFMC ribbons wear the SFMC Dress Black, a.k.a. “Monster Blacks”, uniform instead; those members of the SFSO who wish to wear their ribbons should wear the Service Dress or Dress uniform as described in this guidebook and in the SFSO uniform manual.)

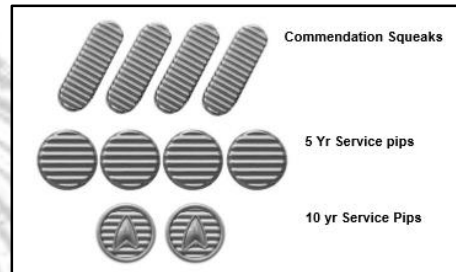
**4. Pips & Squeaks**— these are round (pip) or long oval (squeak) devices, worn on the left sleeve departmental stripe, to indicate years of service and commendations. Enlisted wear silver pips and squeaks.

A pip indicates five years of service. It is a flat circle with grooves running through it.

A ten-year pip indicates ten years of service. It is the same size and shape as the standard five-year pip, but has a Trek Delta embossed on it over the grooves.

A squeak is an elongated oval (or rounded rectangle), and is used to designate a wearer who has received a STARFLEET commendation.

**5. Name tag**— The name tag is silver metal, and worn on the right side of the chest, opposite the chest badge and centered on the white/ maroon line. Only the last name is worn on the name tag. The tag is three inches by one inch, and the name is engraved or embossed in black and centered on the tag.



## Dress Uniform

As mentioned in “Duty Uniform, Service Dress” above, the only difference between the Service Dress uniform and the Dress uniform is the addition of award ribbons. The ribbons are worn under the chest badge, in rows of three; rows containing less than three ribbons are worn below the full rows. *(According to the SFSO, the ribbons were also worn in an order reversed compared to common modern military and naval forces. In other words, the highest-level award is worn lowest and furthest from the heart, while the lowest-level award is worn highest and closest to the heart.)*



Otherwise, in all respects this uniform is identical to the Service Dress uniform described above.

When worn in this configuration, this is a Class A (Dress) uniform.

## Duty Uniform, Service

This uniform replaces the double-breasted coat with a bomber jacket.



### OCCASIONS FOR WEAR:

On duty, when appropriate. This is a less-formal uniform than the standard Service Dress, and is considered a Class B (Service) uniform.

Off duty; This uniform is often seen worn by officers on liberty.

On other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

#### **JACKET, BOMBER:**

The jacket is a single-breasted “bomber” style, with a department shoulder strap worn over the right shoulder, and a matching department strap on the left sleeve. The material appears to be suede, in a maroon/burgundy/cranberry color. It is worn closed, and has a metal closure at the bottom center of the jacket, with snaps running up the center.

Officers will have a 1/8” gold piping trim around the outer edge of the shoulder strap and left sleeve strap. Enlisted have no piping on either strap. The left breast area will have an oval shape backing, upon which the chest insignia is worn.

#### **DEPARTMENT TUNIC:**

The tunic is a long sleeved turtleneck, with ribbed collar and cuffs, in the departmental color.

- Command officers wear white tunics.
- Science, Navigation, and Communications officers wear bluish gray tunics.
- Medical officers wear mint green tunics.
- Engineering and Helm officers wear yellow ochre tunics.
- Security officers wear hunter green tunics.
- Cadets wear red tunics.
- Enlisted personnel wear black tunics, but their shoulder strap and left sleeve departmental stripe would be in their departmental color. For example, an enlisted engineer would wear a black tunic with a yellow ochre shoulder strap and sleeve strap.

### **TROUSERS:**

Canonically, these are black trousers, with a flared cuff between the knee and the ankle (at the top of the boot.) There is a stripe running down the sides of the trousers; the color depends on the department.

- Command officers wear a maroon/burgundy/cranberry stripe, of the same color as the uniform jacket.
- Science and Navigation officers wear a gray stripe.
- Communications officers wear a very pale blue stripe.
- Medical officers wear a mint green stripe.
- Engineering and Helm officers wear a yellow ochre stripe.
- Security officers wear a hunter green stripe.
- Cadets wear a red stripe.

The stripes for enlisted personnel, and all officers below the rank of commodore, consist of one, ½ inch wide stripe, running along the outside seam of the trouser leg, from the top of the waistband to the bottom of the trouser leg.

For commodores and above, each trouser leg has one braid of one-inch width, of the appropriate color (see above), with a 3/16" gold stripe down the center of this stripe. (*This is not an easy thing to sew.*)

As an option, one may wear standard cuffed black trousers with the appropriate stripes.

As an option, females may wear black, knee-length skirt with hose, with stripes of the appropriate color running down the sides.

### **BELT:**

If a belt is worn on the trousers, it should not be visible.

### **HEADGEAR:**

No headgear was worn in the movie, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; SFMC members may wear the black beret. A black garrison cap may also be worn. See Appendix C.

### **FOOTWEAR:**

Black boots, no lacings, as seen in the various Star Trek movies, should be worn if the trousers are worn with the flared cuff.

If the optional standard cuff trousers are worn, dress shoes are an appropriate option.

### **INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Service Duty Uniform.

**1. Insignia of grade**—worn on the shoulder strap and above the left sleeve departmental strap. This is metal insignia, and is worn vertically aligned and centered on the shoulder strap, and horizontally aligned and centered over the sleeve strap. One may wear a

smaller insignia on the sleeve, if one wishes (and can find it) than the insignia worn on the shoulder.

See the chart on page 45 for rank insignia. It is shown in the vertical position, as it would be worn on the shoulder strap. When worn on the left sleeve, above the departmental stripe, officers turn the insignia 90 degrees.

**2. Chest Badge** - Worn in the usual place on the left chest. This is the Trek Delta, with a circle in the background, with a rounded rectangle containing a very stylized representation of a solar system in the background. See page 45 for illustration.

There has been talk about someday producing a *Regulator* Logo/ chest insignia, but we currently don't have a source for such an item. If these are ever manufactured, one could wear it instead of the standard badge.

If desired, enlisted members wearing the officer's Service Duty uniform may wear either the standard officer's chest badge or the silver enlisted badge shown on page 45.

**3. Pips & Squeaks** - these are round (pip) or long oval (squeak) devices, worn on the left sleeve departmental stripe, to indicate years of service and commendations. Enlisted wear silver pips and squeaks; Officers wear gold.

A pip indicates five years of service. It is a flat circle with grooves running through it.

A ten-year pip indicates ten years of service. It is the same size and shape as the standard five-year pip, but has a Trek Delta embossed on it over the grooves.

A squeak is an elongated oval (or rounded rectangle), and is used to designate the wearer has received a STARFLEET commendation.



## Duty Uniform, Vest

This uniform variation replaces the double-breasted coat or the bomber jacket with one of a selection of vests. All of these vests are worn with the same department tunic, trousers, and footwear as the Service Dress uniform. For details on those items, see above.

In all cases, the Duty Uniform, Vest is considered to be a Class C (Utility) uniform.



### COMPOSITION:

#### **EXCURSION VEST, 2285**

This vest may be worn under the Landing Party ("Excursion") coat, or worn separately. It is maroon /burgundy /cranberry in color. The vest is a survival style, with a front zipper closure, and has several pockets for storage. It is worn closed.



Neither rank insignia, nor the chest badge is worn with this vest.



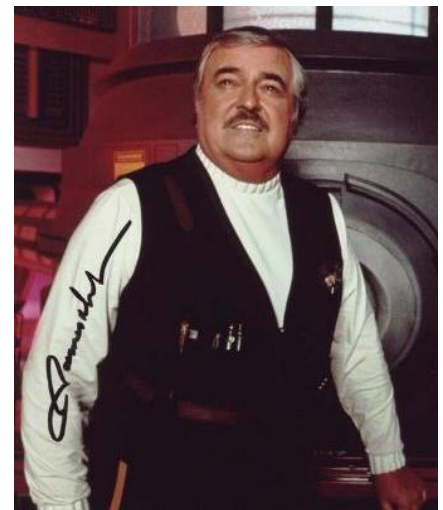
#### **STARFLEET VEST, 2293**

This vest may be worn under the Service Dress uniform coat, or worn separately. It is maroon/burgundy/cranberry and black in color, and has a zipper closure in front. There are no exterior pockets. It is worn with a chest badge, but without rank insignia.

#### **ENGINEER'S VEST**

This vest is worn separately. It is black in color. It has a zipper closure in front, several

pockets for storage, as well as specialized pockets for tools. On the right shoulder is a small leather oval, where the rank insignia shoulder strap would be on the Service Dress jacket. A chest badge is worn in the regular location, and there is a leather backing in that area of the left chest.



## Variations Over Time

This uniform had the longest length of service of any, within STARFLEET. Here are some of the variations used, until the uniform was finally phased out completely and replaced with the jumpsuits worn in the first two seasons of *Star Trek: The Next Generation*.



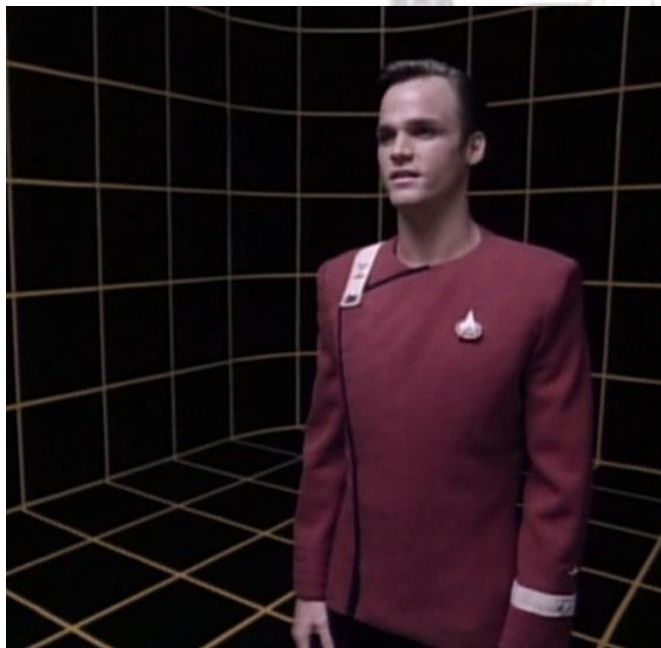
2320s

By the year 2327, the ribbed turtleneck collars of the division color undershirts were replaced by shorter, “crewneck” style collars. The remaining items of the uniform remained the same, as in the Service Dress Uniform (WoK), above.

2340s

By 2344, the belts were no longer in use, and no undershirt was visible with the jacket. The chest insignia now doubled as a combadge. The remaining items of the uniform

remained the same, as in the Service Dress Uniform (WoK), above.



Finally, the combadge itself was redesigned by 2348, and was now the standard “TNG” style, of the Trek delta over a horizontal oval.



# STAR TREK: THE NEXT GENERATION

## ST-TNG (FIRST & SECOND SEASONS)

### Duty Uniform Jumpsuit (Class B)



Introduced as early as the 2350s, the standard Starfleet duty uniform in use aboard Starfleet ships, at starbases, and at Starfleet Headquarters on Earth, consisted of form-fitting jumpsuits, primarily black but prominently displaying the wearer's division of service.

#### OCCASIONS FOR WEAR:

On duty, when

appropriate. This duty uniform is worn on ship as well as on away missions, and is considered a Class B uniform.

Off duty, worn on liberty, and on other appropriate occasions (conventions, summits, etc.), as desired.

#### COMPOSITION:

#### **JUMPSUIT:**

This is a form-fitting one-piece jumpsuit, with a front zipper closure. Pockets for tricorders and holsters for phasers were attached when on away missions; otherwise, no pockets are visible on the uniform. The neck is low, and lies flat. There is a yoke with piping of the division color worn on the top black shoulders, and the trouser cuffs are v-shaped and likewise trimmed.

The three colors worn are:

- Red: Command (including Flight Control)
- Blue: Science & Medical
- Yellow: Operations (including Engineering and Security)

*Please note: the SFMC now has a TNG uniform, in gray. It is designed off of the uniform from Season 3 and later. Additionally, the SFMO authorizes a TNG uniform, in Royal Blue*

(not the softer blue worn by Science and Medical personnel). It also is based off of the later version of this uniform, worn from Season 3 onwards.

#### HEADGEAR:

No headgear was worn in the series, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; SFMC members may wear the black beret. All crew may wear, if they so desire, a ship's ball cap with this uniform; alternatively, a black garrison cap may be worn. See Appendix C.

#### FOOTWEAR:

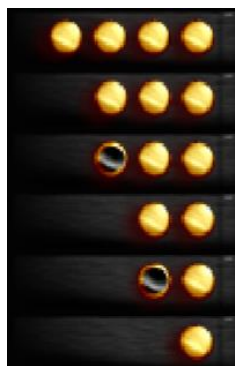
Black boots, no lacings, as seen in episodes of *Star Trek: The Next Generation*, should be worn. The trouser legs on this uniform include stirrups, to keep the legs taut.

#### INSIGNIA & ACCOUTREMENTS:

Only the following listed items are authorized for wear with the Duty Uniform Jumpsuit (TNG).

**1. Insignia of grade**— Worn on the right collar yoke, below the collar piping and aligned with it, starting at the point where the yoke and the collar are closest together, but still on the right side of the center zipper.

The rank insignia is a series of “pips,” as shown below.



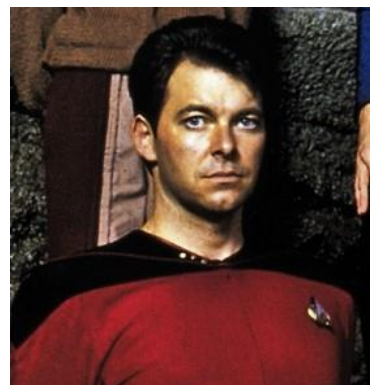
From top to bottom:

- Captain (O-6),
- Commander (O-5),
- Lieutenant Commander (O-4),
- Lieutenant (O-3),
- Lieutenant Junior Grade (O-2),
- Ensign (O-1)

At this time in the show, there were no enlisted insignia seen. It is presumed that the enlisted members of the crew wore no insignia at all.

Flag officers did not wear this uniform; there was a series of different Flag uniforms.

**2. Combadge** - worn on the usual place on the left chest. It is a silver Trek Delta over a gold oval.



## Duty Uniform, Skant (Class B)

Introduced alongside the Duty Uniform, Jumpsuit, a skirt or “skant”-style uniform was also available for Starfleet personnel as early as 2364. Similar to the Jumpsuit counterpart, the skant uniform was a short-sleeved dress, that could be worn with or without trousers, and was worn with boots. It was worn by both genders, although men tended to wear the shorter boots, until it was phased out in late 2365.



### OCCASIONS FOR WEAR:

On duty, when appropriate. This duty uniform is worn on ship as well as on away missions, and is considered a Class B uniform.

Off duty, worn on liberty, and on other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

#### **SKANT:**

This is one-piece short-sleeved black mini-dress, with panels in front and back in the division colors. The collar is low and flat, and has piping around the edge in the division color.

The three colors worn are:

- Red: Command (including Flight Control)
- Blue: Science & Medical
- Yellow: Operations (including Engineering and Security)

#### **HEADGEAR:**

No headgear was worn in the series, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; SFMC members may wear the black beret. All crew may wear, if they so desire, a ship's ball cap with this uniform; the black garrison cap is also appropriate. See Appendix C.

#### **FOOTWEAR:**

Black boots, no lacings, as seen in episodes of *Star Trek: The Next Generation*, should be worn. Women tended to wear taller boots (almost knee high) than the men.



**TROUSERS (OPTIONAL):**

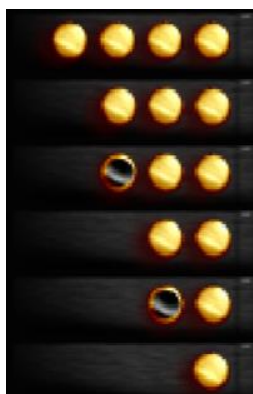
As an option, one may wear black trousers underneath the skant. If this is done, the boots should be worn with the trouser legs tucked in.

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Duty Uniform Skant (TNG).

**1. Insignia of grade**— Worn on the right collar yoke, below the collar piping and aligned with it, starting at the point where the yoke and the collar are closest together, but still on the right side.

The rank insignia is a series of “pips,” as shown below.



From top to bottom:

- Captain (O-6),
- Commander (O-5),
- Lieutenant Commander (O-4),
- Lieutenant (O-3),
- Lieutenant Junior Grade (O-2),
- Ensign (O-1)

At this time in the show, there were no enlisted insignia seen. It is presumed that the enlisted members of the crew wore no insignia at all.



Flag officers were not seen wearing this uniform, but it may have occurred off-camera.

**2. Combadge**— worn on the usual place on the left chest. It is a silver Trek Delta over a gold oval.



# ST:TNG (THIRD THROUGH SEVENTH SEASONS)

## Duty Uniform (Class B)



The jumpsuit uniform proved uncomfortable for many, and was replaced in 2366 by a two-piece uniform. This uniform retained the coloration of the previous one, increased the height of the collar, removed the piping on the yoke and on the trousers, and generally made for a more comfortable, and better-looking, uniform.

### OCCASIONS FOR WEAR:

On duty, when appropriate. This duty uniform is worn on ship as well as on away missions, and is considered a Class B uniform.

Off duty, worn on liberty, and on other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

#### TUNIC

The tunic on this uniform was separate from the trousers. The primary differences are the high, upstanding collar (on which the rank insignia was worn), the removal of the piping on the shoulder yoke, and the closure moved to the back. It is black with a significant portion in the division color.

The three colors worn are:

- Red: Command (including Flight Control)
- Blue: Science & Medical
- Yellow: Operations (including Engineering and Security)

*Please note: the SFMC now has a TNG uniform, in gray, based on this uniform version. Additionally, the SFSO authorizes a TNG uniform based on this one, in Royal Blue (not the lighter, softer blue – and later teal – worn by Science and Medical personnel. See the appropriate manuals for more details.*

#### TROUSERS

The trousers worn with this uniform are black, with the v-shaped cuff at the bottom. They no longer have either the division-color piping nor the stirrup at the bottom.

### **BELT**

If a belt is worn with this uniform, it is not seen.

### **HEADGEAR:**

No headgear was worn in the series, and none is required with this uniform. SFSSO members may wear the blue beret or blue garrison cap if they so desire; SFMC members are encouraged to wear the SFMC gray version of this uniform, with which they may wear the black beret. All crew may wear, if they so desire, a ship's ball cap with this uniform. The black garrison cap is also authorized for all hands. See Appendix C.

### **FOOTWEAR:**

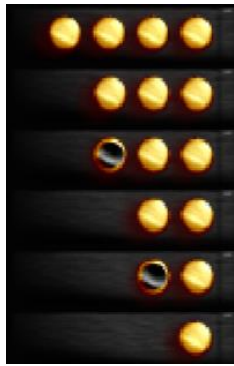
Black boots, no lacings, as seen in episodes of *Star Trek: The Next Generation*, should be worn.

### **INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Duty Uniform (TNG).

**1. Insignia of grade**— Worn centered on the right collar, beginning near the “V” in the collar.

The rank insignia is a series of “pips,” as shown below.



From top to bottom:

- Captain (O-6),
- Commander (O-5),
- Lieutenant Commander (O-4),
- Lieutenant (O-3),
- Lieutenant Junior Grade (O-2),
- Ensign (O-1)

At this time in the show, there were no enlisted insignia seen. It is presumed that the enlisted members of the crew wore no insignia at all.

Flag officers did not wear this uniform; there was a series of different Flag uniforms.

**2. Combadge**— worn on the usual place on the left chest. It is a silver Trek Delta over a gold oval.



## Duty Uniform, Female Variant



Some female officers chose to wear an updated jumpsuit. This was similar in many respects to the jumpsuit worn in the first and second seasons as to fit, but the closure is a zipper in the back, and the collar is a stand-up high collar, like that on the standard two-piece Duty Uniform. Like the two-piece uniform, it is considered to be a Class B (Service) uniform.

### OCCASIONS FOR WEAR:

On duty, when appropriate. This duty uniform is worn on ship as well as on away missions, and is considered a Class B uniform.

Off duty, worn on liberty, and on other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

#### **JUMPSUIT:**

This is a form-fitting one-piece jumpsuit, with a back zipper closure. Pockets for tricorders and holsters for phasers were attached when on away missions; otherwise, no pockets are visible on the uniform. The neck is high, forming a “V” like that on the Duty Uniform tunic. The trouser cuffs are v-shaped and likewise trimmed.

The three colors worn are:

- Red: Command (including Flight Control)
- Blue: Science & Medical
- Yellow: Operations (including Engineering and Security)

#### **HEADGEAR:**

No headgear was worn in the series, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; SFMC members may wear the black beret. All crew may wear, if they so desire, either a black garrison cap or a ship's ball cap with this uniform. See Appendix C.

#### **FOOTWEAR:**

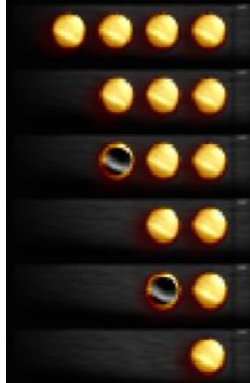
Black boots, no lacings, as seen in episodes of *Star Trek: The Next Generation*, should be worn. The trouser legs on this uniform may include stirrups, to keep the legs taut.

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Duty Uniform, Female Variant (TNG).

**1. Insignia of grade**— Worn centered on the right collar, beginning near the “V” in the collar.

The rank insignia is a series of “pips,” as shown below.



From top to bottom:

- Captain (O-6),
- Commander (O-5),
- Lieutenant Commander (O-4),
- Lieutenant (O-3),
- Lieutenant Junior Grade (O-2),
- Ensign (O-1)

At this time in the show, there were no enlisted insignia seen. It is presumed that the enlisted members of the crew wore no insignia at all.

Flag officers did not wear this uniform; there was a series of different Flag uniforms.

**2. Combadge** - worn on the usual place on the left chest. It is a silver Trek Delta over a gold oval.





# FLAG OFFICER UNIFORMS

## Admiral's Uniform (Class B)



Uniforms  
2266-73

### ADMIRAL'S UNIFORM

The previous incarnation of the admiral's uniform featured a diagonal slash across the tunic, but this version's tunic had a deep "V" at the neck and gold stripes on the cuffs. It was worn with a black undershirt that had a gold-lined, stand-up collar.



As with most of the admiral's uniforms, this could be worn by both male and female flag officers.

### ADMIRAL'S VARIANT

This style of admiral's uniform shared much in common with the duty uniforms of this period in that it had black shoulders and a stand-up collar on which rank pips were displayed. The tunic of this version fastened in the center, and it was worn with black pants.



Gold braiding ran down the center of the red jacket and stripes were displayed on the cuffs.

There was a tremendous amount of variation in Flag Officer's uniforms. The first one seen was primarily of Command red, with a diagonal slash in black across the front. The two uniforms we will examine here were used for the majority of the series. It is noteworthy that all flag officers seen wore Command Red; there were no flag officers wearing blue or yellow observed on the show. The uniform was worn by both male and female flag officers.

### OCCASIONS FOR WEAR:

On duty, when appropriate. This uniform, as well as any

other "Flag Officer" or "Admiral" uniform, is strictly for the use of Flag Officers (Fleet Captain and above). This duty uniform is worn on ship as well as on away missions, and is considered a Class B uniform.

Off duty, worn on liberty, and on other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

#### **TUNIC:**

The tunic on this uniform was separate from the trousers. It featured black shoulders, a high, upstanding collar, and a deep "V" at the neck. The shoulders, and the "V", are lined with a gold piping, and four rows of similar piping is on the sleeves. The body of the tunic is Command Red.



**TROUSERS:**

The trousers worn with this uniform are black, with the v-shaped cuff at the bottom.

**BELT:**

If a belt is worn with this uniform, it is not seen.

**HEADGEAR:**

No headgear was worn in the series, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire. The SFMC does not use this uniform, however Reserve Marines may wear the black beret with it. All crew who are authorized to wear this uniform may wear, if they so desire, a ship's ball cap or a black garrison cap with this uniform. See Appendix C.

**FOOTWEAR:**

Black boots, no lacings, as seen in episodes of *Star Trek: The Next Generation*, should be worn.

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Admiral's Uniform (TNG).



**1. Insignia of grade**— Worn on both the left and the right collar, centered on the raised collar and starting near the center line. In addition, the same insignia is worn vertically on each sleeve, over the piping.

Insignia is as seen on the chart here.

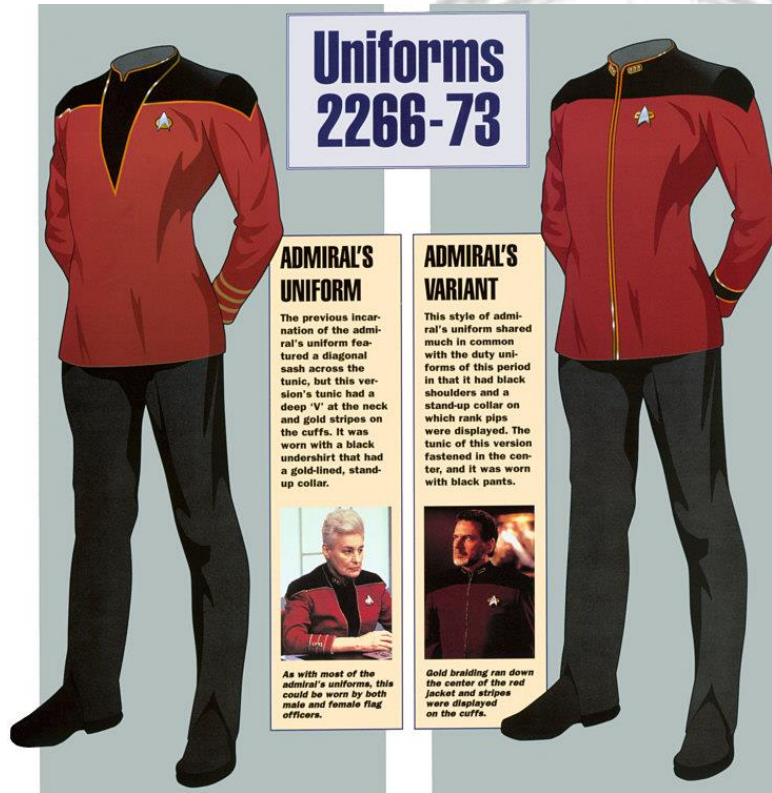
From top to bottom:

- Fleet Admiral (O-12)
- Admiral (O-11)
- Vice Admiral (O-10)
- Rear Admiral (O-9)
- Commodore (O-8)
- Fleet Captain (O-7)

**2. Combadge** - worn on the usual place on the left chest. It is a silver Trek Delta over a gold oval.



## Admiral's Variant (Class B)



The second type of Flag Officer uniform we will review here was worn throughout the later part of the TNG era, and all the way through the post-Dominion War era.

### OCCASIONS FOR WEAR:

On duty, when appropriate.

This uniform, as well as any other "Flag Officer" or "Admiral" uniform, is strictly for the use of Flag Officers (Fleet Captain and above). This duty uniform is worn on ship as well as on away missions, and is considered a Class B uniform.

Off duty, worn on liberty, and on other appropriate occasions (conventions, summits, etc.), as

desired.

### COMPOSITION:

#### **TUNIC:**

The tunic on this uniform was separate from the trousers. It featured black shoulders, a high, upstanding collar, and a center front closure. The front closure is trimmed in 1/8" gold piping. Each sleeve has a black band, trimmed with similar gold piping. The body of the tunic is Command Red.

#### **TROUSERS:**

The trousers worn with this uniform are black, with the v-shaped cuff at the bottom.

#### **BELT:**

If a belt is worn with this uniform, it is not seen.

#### **HEADGEAR:**

No headgear was worn in the series, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire. The SFMC does not use this uniform,



however Reserve Marines may wear the black beret with it. All crew who are authorized to wear this uniform may wear, if they so desire, a ship's ball cap or a black garrison cap with this uniform. See Appendix C.

**FOOTWEAR:**

Black boots, no lacings, as seen in episodes of *Star Trek: The Next Generation*, should be worn.

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Admiral's Variant uniform (TNG).

**1. Insignia of grade**— Worn on both the left and the right collar, centered on the raised collar and starting near the center line. In addition, the same insignia is worn vertically on each sleeve, over the black sleeve band.



Insignia is as seen on the chart here.

From top to bottom:

- Fleet Admiral (O-12)
- Admiral (O-11)
- Vice Admiral (O-10)
- Rear Admiral (O-9)
- Commodore (O-8)
- Fleet Captain (O-7)

**2. Combadge** - worn on the usual place on the left chest. It is either the "TNG" style silver Trek Delta over a gold oval, or a "VOY"-style Trek Delta over a rounded rectangular shape with hollow cut-out.



## Dress Uniform (Class A)



Throughout the seven seasons of Star Trek: The Next Generation, there were a couple of variations of the Dress Uniform. The only significant difference was in the length of the uniform. Earlier versions fell to below the knee, while later uniforms fell just above the knee. Length aside, these uniforms were the same – and remained the same through Voyager and the first five seasons of Deep Space Nine. It was worn by both male and female personnel, and by enlisted through flag officers (with some minor differences.) It is considered to be a Class A (Dress) uniform.

### OCCASIONS FOR WEAR:

On duty, when appropriate.

Off duty, worn at ceremonial and diplomatic functions, and on other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

#### **TUNIC:**

This is a double-breasted tunic with black shoulders and neck, with the rest of the tunic in division colors. *(It seemed to be held closed with snaps or Velcro.)* The neck is high and has trim on it. Enlisted personnel wear ¼" silver trim around the top of the neck and down along the front; for officers (Ensign through Captain) the trim is ¼" gold. Flag officers wear thicker, ½" gold trim. The tunic may be as long as below the knee, or as short as just below the hip (as seen in the illustration above.)

The three colors worn are:

- Red: Command (including Flight Control)
- Blue: Science & Medical
- Yellow: Operations (including Engineering and Security)

**TROUSERS:**

The trousers worn with this uniform are black, with the v-shaped cuff at the bottom.

**BELT:**

If a belt is worn with this uniform, it is not seen.

**HEADGEAR:**

No headgear is authorized for this uniform.

**FOOTWEAR:**

Black boots, no lacings, as seen in episodes of *Star Trek: The Next Generation*, should be worn.

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Dress Uniform(TNG).

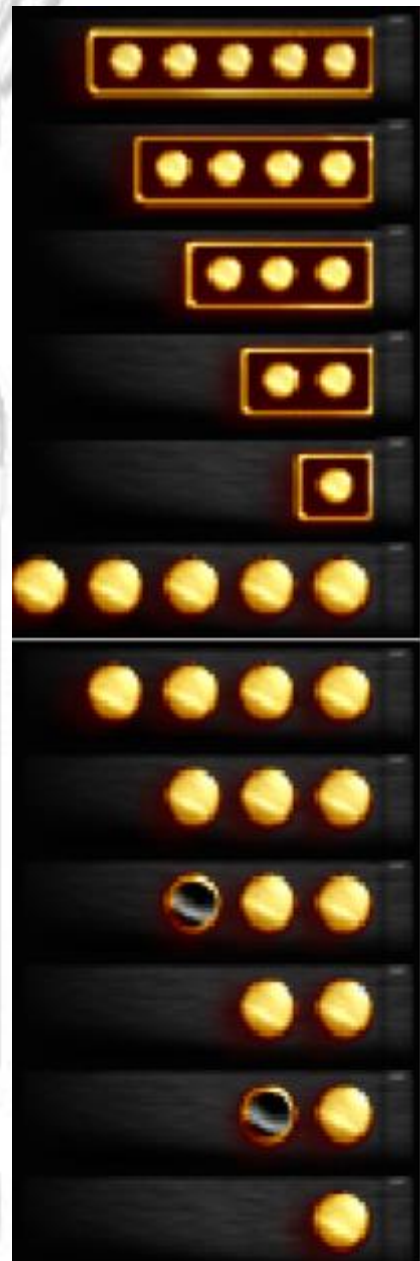
**1. Insignia of grade**— Worn on the right shoulder, just below the trim and near the end point of the trim.

Flag officers may wear this uniform. They wear only one insignia, on the right shoulder just below the trim and near the end point of the trim.

At this time in the show, there were no enlisted insignia seen. It is presumed that the enlisted members of the crew wore no insignia at all.

Insignia is shown here, from top to bottom:

- Fleet Admiral (O-12)
- Admiral (O-11)
- Vice Admiral (O-10)
- Rear Admiral (O-9)
- Commodore (O-8)
- Fleet Captain (O-7)
- Captain (O-6)
- Commander (O-5),
- Lieutenant Commander (O-4)
- Lieutenant (O-3)
- Lieutenant Junior Grade (O-2)
- Ensign (O-1)



**2. Combadge** - worn on the usual place on the left chest. It is either the "TNG" style silver Trek Delta over a gold oval, or a "VOY"-style Trek Delta over a rounded rectangular shape with hollow cut-out.



# STAR TREK: DEEP SPACE NINE AND STAR TREK VOYAGER

## Service Uniform (Class B, 2366-2373)



This uniform was gradually phased in in the late 2360s. It was first introduced on space stations, and then gradually became commonly worn on board starships. There was a brief period of overlap, in which both styles of uniform were worn.

### OCCASIONS FOR WEAR:

On duty, when appropriate. This duty uniform is worn on ship as well as on away missions, and is

considered a Class B uniform.

Off duty, worn on liberty, and on other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

#### **TUNIC:**

The tunic on this uniform is separate from the trousers. The front of the tunic had a zipper closure, and should be worn closed, but with the top of the zipper at varying levels, apparently subject to personal desire. The tunic was worn with a grayish/purple-ish turtleneck undershirt, upon the collar of which the rank insignia was worn. The tunic is black, with shoulders in the division color.

The three colors worn are:

- Red: Command (including Flight Control)
- Blue: Science & Medical
- Yellow: Operations (including Engineering and Security)

Please note: the SFMC has no version of this uniform. The SFSO, however, does authorize a uniform based on this one, in Royal Blue (not the blue/teal worn by Science and Medical personnel) or Security yellow. See the SFSO Uniform manual for more details.

#### **TURTLENECK UNDERSHIRT:**

This turtleneck shirt is of a purple-ish, gray-ish color. *(In costuming, it is often worn as just a dickey.)* The rank insignia is worn centered on the right side of the collar.



**TROUSERS:**

The trousers worn with this uniform are black, with the v-shaped cuff at the bottom.

**BELT:**

If a belt is worn with this uniform, it is not seen.

**HEADGEAR:**

No headgear was worn in the series, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire. All crew may wear, if they so desire, a black garrison cap with this uniform. See Appendix C.

**FOOTWEAR:**

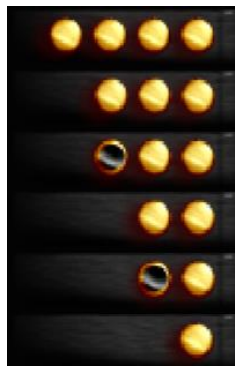
Black boots, no lacings, as seen in episodes of *Star Trek: Deep Space Nine* and *Star Trek: Voyager*, should be worn.

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Service Uniform (DS9/VOY).

**1. Insignia of grade**— Worn centered on the right collar of the turtleneck.

The rank insignia is a series of “pips,” as shown below.



From top to bottom:

- Captain (O-6),
- Commander (O-5),
- Lieutenant Commander (O-4),
- Lieutenant (O-3),
- Lieutenant Junior Grade (O-2),
- Ensign (O-1)

There was not yet any enlisted insignia seen. It is presumed that the enlisted members of the crew wore no insignia at all.

Flag officers did not wear this uniform; there was a series of different Flag uniforms. (See Flag Officer Uniforms, above.)



**2. Combadge** - worn on the usual place on the left chest. It is either the “TNG” style silver Trek Delta over a gold oval, or a “VOY” -style Trek Delta over a rounded rectangular shape with hollow cut-out.



## Standard Uniform (Class B, 2373 & later)



This uniform became standard issue on starbases and starships in late 2373. The undershirt was replaced by one in the division color, while the colorful shoulders were replaced by a padded gray yoke.

### OCCASIONS FOR WEAR:

On duty, when appropriate. This duty uniform is worn on ship as well as on away missions, and is considered a Class B uniform.

Off duty, worn on liberty, and on other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

#### **TUNIC:**

The tunic on this uniform is separate from the trousers. The front of the tunic had a zipper closure, and should be worn closed, but with the top of the zipper at varying levels, apparently subject to personal desire. The tunic was worn with a zip-front turtleneck undershirt in the division color, upon the collar of which the rank insignia was worn. The tunic is black, with padded shoulders. On the cuffs of the sleeves, a band in the division color is worn.

Please note: the SFMC has a version of this uniform, as does the SFSO. See the appropriate manuals for more details.

#### **TURTLENECK UNDERSHIRT:**

This turtleneck shirt has a zipper in the front, and is of the division color. The rank insignia is worn centered on the right side of the collar. The three colors worn are:

- Red: Command (including Flight Control)
- Blue: Science & Medical
- Yellow: Operations (including Engineering and Security)

#### **TROUSERS:**

The trousers worn with this uniform are black, with the v-shaped cuff at the bottom.

#### **BELT:**

If a belt is worn with this uniform, it is not seen.

**HEADGEAR:**

No headgear was worn in the series, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; Marines wear the black beret with their version of this uniform. All crew may wear, if they so desire a black garrison cap with this uniform. See Appendix C.

**FOOTWEAR:**

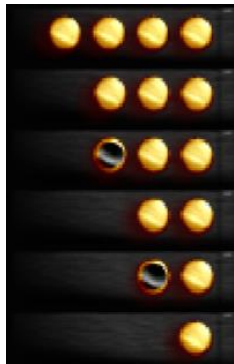
Black boots, no lacings, as seen in episodes of *Star Trek: Deep Space Nine* and *Star Trek: Voyager*, should be worn.

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Standard Uniform (2370s).

**1. Insignia of grade**— Worn centered on the right collar of the turtleneck.

The rank insignia is a series of “pips,” as shown below.



From top to bottom:

- Captain (O-6),
- Commander (O-5),
- Lieutenant Commander (O-4),
- Lieutenant (O-3),
- Lieutenant Junior Grade (O-2),
- Ensign (O-1)

At this time, enlisted personnel began to wear unique insignia, as shown below.



Flag officers did not wear this uniform; there was a unique Flag Officer uniform. (See Flag Officer Uniforms, 2370's, below.)

**2. Combadge** - worn on the usual place on the left chest, on the black portion of the uniform. It is the “VOY”-style Trek Delta over a rounded rectangular shape with hollow cut-out.



## Flag Officer's Uniform (Class B, 2373 & later)



This uniform became standard issue on starbases and starships in late 2373. Similar to uniforms of enlisted personnel as well as officers of company and field grade, it had a padded gray shoulder yoke, but this flag officer variant added a belt, with the UFP's logo on the buckle, as well as gold trim on the front zipper and the sleeve stripes. The undershirt was in the division color.

### OCCASIONS FOR WEAR:

On duty, when appropriate. This duty uniform is worn on ship as well as on away missions, and is considered a Class B uniform. This uniform is only for Flag Officers (Fleet Captain and up).

Off duty, worn on liberty, and on other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

#### **TUNIC:**

The tunic on this uniform is separate from the trousers. The front of the tunic zipped at varying levels, apparently subject to personal desire. The tunic was worn with a zip-front turtleneck undershirt in the division color, upon the collar of which the rank insignia was worn. The tunic is black, with padded shoulders. On the cuffs of the sleeves, a band in the division color is worn.

Please note: the SFMC does not use this uniform for its General officers; they use the standard SFMC variation of the Standard Uniform, 2373). The SFSO does use this uniform for its Flag officers. See the appropriate manuals for more details.

#### **TURTLENECK UNDERSHIRT:**

This turtleneck shirt has a zipper in the front, and is of the division color. The rank insignia is worn centered on the right side of the collar. The three colors worn are:

- Red: Command (including Flight Control)
- Blue: Science & Medical
- Yellow: Operations (including Engineering and Security)

#### **TROUSERS:**

The trousers worn with this uniform are black, with the v-shaped cuff at the bottom.

#### **BELT:**

The belt worn with this uniform is black, and has a buckle with the device of the United Federation of Planets upon it. If a belt is worn with the pants, it is not seen.

**HEADGEAR:**

No headgear was worn in the series, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap if they so desire; Marine Generals do not wear this uniform. Flag Officers stationed on USS *Regulator* may wear the black garrison cap if they so desire.

**FOOTWEAR:**

Black boots, no lacings, as seen in episodes of *Star Trek: Deep Space Nine* and *Star Trek: Voyager*, should be worn.

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Flag Officer's Uniform (2373).

**1. Insignia of grade**— Worn centered on the right collar of the turtleneck.



Insignia is as seen on the chart here.

From top to bottom:

Fleet Admiral (O-12)

Admiral (O-11)

Vice Admiral (O-10)

Rear Admiral (O-9)

Commodore (O-8)

Fleet Captain (O-7)

**2. Combadge** - worn on the usual place on the left chest, on the black portion of the uniform. It is the "VOY"-style Trek Delta over a rounded rectangular shape with hollow cut-out.



## Dress Uniform (Class A, 2375)



Following the conversion to the new uniform style in 2373, a new style of dress uniform was introduced. By 2375, that dress uniform was retired, and replaced by a stark departure from previous styles. It was worn by both male and female personnel, and had variations for wear by enlisted personnel, duty officers, and flag officers. It is considered to be a Class A (Dress) uniform.



### OCCASIONS FOR WEAR:

On duty, when appropriate.

Off duty, worn at ceremonial and diplomatic functions, and on other appropriate occasions (conventions, summits, etc.), as desired.

### COMPOSITION:

#### **TUNIC:**

This is a white, short jacket with gold trim and a quilted center section, worn over black trousers. Enlisted personnel wore a gray jacket over a gray center section; duty officers wore a white jacket with a gray center section. Captains and Flag officers wore white in the center section. Flag officer's cuff braid was also wider, with a solid white line running through it, upon which rank insignia was affixed.

Division colors are less prominent than in preceding styles, appearing only as piping around the collar and wide bands on the cuffs, and side seams of the trousers.

The three colors worn are:

- Red: Command (including Flight Control)
- Blue: Science & Medical
- Yellow: Operations (including Engineering and Security)

There are versions of this uniform worn by Marines and by members of the SFSSO. Consult the appropriate manuals for more information.

**TROUSERS:**

The trousers worn with this uniform are black, with the v-shaped cuff at the bottom. There is a gold-and-division-color stripe running along the seam on the trousers.

**BELT:**

No belt is worn with this uniform.

**HEADGEAR:**

No headgear is authorized for this uniform.

**FOOTWEAR:**

Black boots, no lacings, as seen in episodes of *Star Trek: The Next Generation*, should be worn.

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Dress Uniform (TNG).

**1. Insignia of grade**— On the enlisted, duty officer, and Captain's versions of this uniform, rank insignia are worn centered on the right collar.

On Flag officer's uniform, insignia are worn centered on both collars, and worn vertically on the cuffs (as shown in the picture above).

Insignia is as worn on Duty Uniform (Class B, 2373).

**2. Combadge**— worn on the usual place on the left chest. It is either the "VOY"-style Trek Delta over a rounded rectangular shape with hollow cut-out.



# APPENDIX A: KLINGON

Once a year, the USS *Regulator* celebrates All Things Klingon at our Klingon Dinner Thing. At this time, and sometimes at conventions, summits, and so on, several of us enjoy appropriate Klingon garb.



## ORIGINAL SERIES

### Duty Uniform

#### OCCASIONS FOR WEAR:

On duty, when appropriate

On other appropriate occasions, as desired.

#### COMPOSITION:

This Duty Uniform is comprised of the Tunic, Vest, Trousers, and boots, and *accoutrements* as authorized below.

#### **TUNIC:**

The shirt is a black, long sleeve turtleneck, mock-neck, or crew-neck shirt. The turtleneck is preferred.

#### **VEST:**

This is a gold metallic vest, with squared off neck and shoulders. It is worn tucked in to the pants.

As an option, a silver metallic vest may be worn in the same manner.





### **TROUSERS:**

The trousers seen on Klingons in the Original Series were metallic brown and black, with a high waist, and were worn tucked into the knee-high boots. As an option, dark brown or black trousers are appropriate (still tucked into boots.)

### **BELT:**

A black leather belt is worn. On the TV show, the buckle was a parallelogram.

### **HEADGEAR:**

No headgear was worn on the show, and I have yet to discover any headgear that looks good with the uniform (see image to the right). A black garrison cap, or a ship's ball cap, is probably acceptable.



### **FOOTWEAR:**

Black boots, no laces, similar to those seen in Star Trek (The Original Series) may be worn with the Duty Uniform. Cowboy boots are inappropriate, but “biker” boots, riding boots, or leather “Wellingtons” are acceptable.

### **INSIGNIA & ACCOUTREMENTS:**

Few Klingons looked the same on the show. Insignia varied from ship to ship, apparently.

**1. Insignia of grade**— Only Kang’s crew seemed to wear any devices that may (or may not) have indicated rank. For our purposes, one may wear SFMC rank insignia if otherwise authorized to do so, or TNG rank insignia, “standard” Klingon insignia as observed in *Star Trek: The Next Generation*, *Star Trek: Voyager*, and *Star Trek: Deep Space Nine*.

One may also simply omit any insignia. Most Klingons on the Original Series did not wear any.

If worn, it is worn on the corners of the front of the squared-off collar of the vest, either on the vest itself or on the shirt, right beside the vests corner. If “standard” Klingon rank insignia is used, the Rank is worn on one corner, whilst the deployment insignia is worn on the other. See below for a chart of the insignia, as used by elements of Klingon fandom.

**2. Baldric (optional)**— Some Klingons in the original series wore a baldric over the left shoulder, running to the right hip. Kor and Kang had a woven gold baldric, with a badge worn in the middle at the top. (*The same baldric was worn reversed by Worf on TNG, in the first two seasons. They had to reverse the way it was worn, to permit him to wear his combadge appropriately.*)

If you want to wear a baldric, you may. It may be made out of any appropriate material, and a pocket (or two) may be added, if desired. (*On mine, I wear pins and badges acquired on my travels.*) It should complement the uniform, not distract from it.

**3. Other items**— A sash may be worn over the belt, “pirate” style, if desired. It should be made out of a metallic fabric, and may be blue, red, silver, gold, or any other attractive color. It should complement the uniform, rather than distract from it.

**VARIATIONS**

Females may wear the same uniform as the males, or may modify it. Instead of the standard long-sleeve shirt, a short-sleeve shirt; they may wear a thigh-length tunic instead of a vest, with a belt over it.

Jewelry should be less than subtle. Klingons are bold



Warrior 2d Class



Warrior 1st Class



Corporal



Sergeant



Yeoman



Ensign



Lieutenant



Lieutenant Commander



Commander



Captain



Brigadier



Major General



Lieutenant General

and brash; their jewelry should be, too.

On the show, Klingons were not seen in kilts; it does seem to be an appropriate alternative to trousers.

Overall, the Klingon uniform is one of the easiest to personalize.

# APPENDIX B: MIRROR

Once a year, the USS *Regulator* enjoys our “Mirror-Mirror Month.” One of the fun options is to wear uniforms based on our Mirror Universe counterparts.

## Duty Uniform, Male

### OCCASIONS FOR WEAR:

On duty, when appropriate

On other appropriate occasions, as desired.

### COMPOSITION:

This Duty Uniform is comprised of the Tunic and the Original Series Trousers, and accessories and *accoutrements* as authorized below.

### **TUNIC, DUTY:**

The shirt is the standard uniform shirt seen in episodes of Star Trek (the Original Series). It is gold, blue, or red in color, as appropriate for one's Division. The shirt is worn outside the trousers, not tucked into the waistband. Note: SFMC has a gray tunic of this style, and SFSO members may wear either a red or a hunter green tunic. A member may wear any color uniform tunic that he finds appropriate for his persona.

### **TROUSERS:**

Original Series Trousers are black in color and a high waist. The trousers have a high, flared hem, and are worn unbloused and over the top of the boot.

*Option: normally hemmed black dress trousers, which may be worn bloused over boots, or unbloused over dress shoes.*

*Option: a kilt, with proper accoutrements (kilt hose with flashes, sporran, etc.) If a kilt is worn, the tunic may be tucked in (Scotty is only seen wearing his kilt with his dress uniform, with the tunic untucked.)*

### **BELT:**

If a belt is worn with this uniform, it is not seen.



**HEADGEAR:**

No headgear was worn on the show, and none is required with this uniform. SFSO members may wear the blue beret or blue garrison cap; SFMC members may wear their black SFMC beret. Optionally, a black garrison cap may be worn.

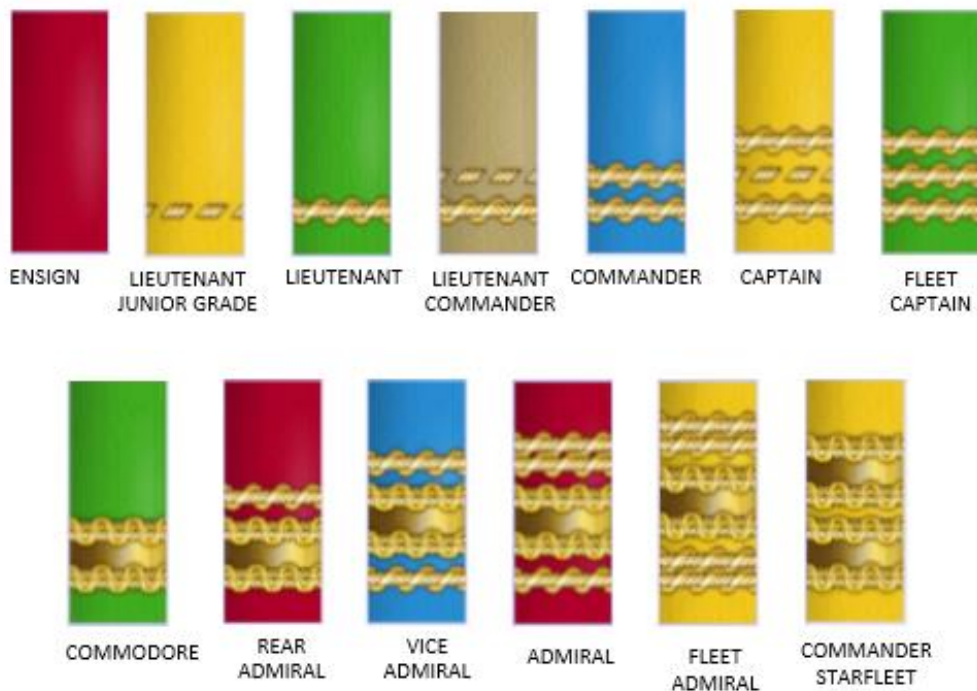
**FOOTWEAR:**

Black boots, no laces, similar to those seen in Star Trek (The Original Series) may be worn with the Duty Uniform, Mirror. *Option: black dress shoes, or polished black combat boots, may be worn.*

**INSIGNIA & ACCOUTREMENTS:**

Only the following listed items are authorized for wear with the Duty Uniform, Original Series.

**1. Insignia of grade** - Worn on both sleeves, using same format as rank worn in Star Trek (The Original Series). Gold Braid for Officers of Lieutenants (Junior Grade) and above, and no rank for Ensigns and Enlisted members. Braid is to begin 2" above the Sleeve cuff. Please consult the rank chart in this manual for exact rank to be worn. Non-metallic Braid may be used as long as it is substantially similar to the braid seen on Star Trek.



**Note** -- The rank insignia for Vice Admiral and above are, in my humble opinion, wrong. (There is no proof, either way – we never saw rank insignia above Commodore on the original TV show.)

See the note under The Original Series, Duty Uniform, for further information.

**2. Chest Badge**— Instead of the normal insignia worn on the left chest, a Terran Empire symbol – a vertical sword, point down, driven through the Earth -- is worn on the right chest.

**3. Decorations**— On the left chest, a dizzying array of pins are worn, presumably representing various and sundry awards and decorations. *(These appear to have been notions, buttons, brooches, and other assorted baubles unearthed by the costumers on the show.)* Exercise restraint – a person of lower rank and status will have fewer, and smaller, (or none!) decorations than one of higher rank and status.



**4. Sash**— Over the waist, a gold sash is worn, “pirate-style.” The captain wears his tied on the right side; others on the left. Attached to the sash is the Knife.

**5. Knife**— All members of the crew carried a standard-issue knife. On the Female uniform, the knife was tucked into a boot top.



#### VARIATIONS

Personnel of lower status did not wear the sash.

Most members of the ship – excepting the senior officers – carried an agonizer. This device, when applied, would cause extreme pain.

The Captain wore a gold vest, similar in many respects to the green wrap-around uniform. Gold fringe was worn on the shoulders of this vest.

Spock wore a unique uniform top. It looked like it was a Dress Uniform (TOS) uniform tunic, but with only a small piping trim, and with a loose closure at the top. He wore a high-necked tunic underneath, and no rank insignia.

The Female uniform was a two-piece, with a short wrap-around skirt, worn low to reveal the belly button, and a short, fairly low-cut top that closed under the left arm. This was worn with very high boots.

## Different Times, Same Mirror

The Mirror-verse has been projected backwards in the Star Trek timeline, to Star Trek: Enterprise and forward to Star Trek: Deep Space Nine. A series of Star Trek comics took place in the Mirror universe during the "Star Trek: Wrath of Khan" era.



Creating a Mirror uniform, from any point in the Mirror time line (or an alternate Mirror time line, as in the comic book story above) is an entertaining, creative exercise for any member of the crew. Have fun, and keep your phaser (set on Nerf, please) handy.

# APPENDIX C: HEADGEAR

## BERET

### SFMC

According to the Marine Force Manual (2015), Section 7.3.9.2,



*“The beret is of one-piece design (no stitches or seam around the top), knitted wool, with no ‘pip’ at the very top. It should have a stiffener inside. The center of this stiffener should be centered over the left eye, and the beret should be folded or draped over the right side of the head.”*

The MFM continues to describe the insignia permitted on the beret: an SFMC Collar Brass pin (“Globe and Anchor”), or the SFMC Beret Flash, which may be worn plain, with  $\frac{3}{4}$ ”

brass number pins to indicate the wearer’s brigade, with the SFMC Collar Brass pin, or with a small rank insignia pin centered on the flash.

This form of headgear is authorized for all Marines with any SFMC uniform, and may be worn with other uniforms as noted within this guidebook. Please refer to the SFMC MFM for further details regarding this item.



### SFSO

According to the SFSO Uniform Manual (20160313), Section 4.18,



*“The beret is royal blue and it is the only authorized beret. The Beret is equipped with a stiffener on the left front for attaching organizational flashes and insignia.”*

*“... all Operatives will wear only the SFSO Insignia on the Beret.”*

This form of headgear is authorized for all Rangers with any SFSO uniform, and may be worn with other uniforms as noted within this guidebook. Please refer to the SFSO Uniform Manual for further details regarding this item.



### OLD SFSO COVER

When the 33<sup>rd</sup> STARFLEET Rangers (“The Paladins”) were formed, the official headgear of the SFSO was a tan beret. Any founding members of the 33<sup>rd</sup> – those that joined our Ranger team in 2009 – are “grandfathered,” and eligible to wear the tan beret, either with the SFSO pin or with the old 33<sup>rd</sup> STARFLEET Rangers logo as a beret flash, if they so desire.

This beret may be worn with SFSO uniforms, or with other uniforms as noted within this guidebook, whenever the description calls for the

royal blue beret.

## **GARRISON CAP**

Garrison caps are also known as “overseas caps,” “flight caps,” and “envelope caps.” There is an additional nickname for them that is rather rude and impolite – it begins with the letter “C.” This nickname is one which will not be used in this guidebook.

## SFSO

According to the SFSO Uniform Manual (20160313), Section 4.19,



*“The garrison cap is royal blue in color. The garrison cap comes in two variations. The first, for all enlisted personnel, junior officers, and field grade officers, in which the piping is the same color as the garrison cap. The second, for all Flag officers, has a metallic gold, 1/8” piping.”*

*“... all Operatives will wear only the SFSO Insignia on the Garrison Cap.”*

In this picture, I am wearing the prototype garrison cap for the SFSO. Please note that, although I am a Flag Officer, my cap does not have the gold piping as outlined in the

SFSO Uniform Manual. There are two reasons: first, I have not found a source for metallic gold piping. Second, as this was the prototype for the entire SFSO, I feel no need to change my prototype to meet standards developed later. I have received permission from the Director, SFSO to wear this cap in this fashion. *(I am aware of the method to create piping using any suitable fabric and 1/8” cord. This is NOT an easy process. If you are a Flag Officer, and you know how to do it, feel free.)*

## Other Garrison Caps

Unfortunately, the SFMC has not, to date, added a garrison cap to its list of permitted cover. A former Officer-in-Charge (OIC) of the Third Brigade had at one time authorized the use



of a black garrison cap. As OIC of the 333<sup>rd</sup> Marine Strike Group, I have authorized the use of a black garrison cap with Marine uniforms for members of the 333<sup>rd</sup>.

The cap is either solid black, or has trim in the SFMC Branch color. (*Aerospace is red.*) A “Trek Delta” (of any style) is worn on the front in the standard location, over the left eye. (*In the picture here, the patch is the Command division patch from **Star Trek: The Motion Picture**.*)

If desired, a combadge may be worn in lieu of a sewn-on Trek Delta.

On the USS *Regulator*, this cap may be worn by anyone, with any uniform as noted within this guidebook.



## **STAR TREK SAUCER CAP**



A “saucer cap” is also sometimes called a “combination cap.”

First seen in *Star Trek* (2009), and its sequels, this cap is ideal for wear with dress uniforms based on that movie (and not described within this guidebook.) However, there are some uniforms listed in this manual with which this headgear would look good. See TOS Dress uniform and TNG Service Dress uniform above.

*(I purchased mine at COSPLAYSKY.COM)*



## SHIP'S BALL CAP

Several variations on this cap are permissible. In all cases, Flag Officers (Fleet Captain and above) may add "Scrambled Eggs" to the brim, if they so desire.

### A. For all personnel:

- a. Black ball cap with rank insignia centered on front (either Wrath of Khan or TNG/DS9/Voyager style)
- b. Black ball cap with combadge or sewn-on Trek Delta (from the same era as the uniform being worn) centered on front
- c. Ball cap of any color, with USS *Regulator* logo centered on front
- d. Navy Blue ball cap, with "USS REGULATOR" and "NCC-2009" in gold, san-serif font on front, in the fashion of a United States Navy ball cap, with or without rank insignia placed in the center. See illustration.



### B. Marines – either Active or Reserve, but only Marines – may wear a black ball cap with:

- a. "SFMC" in gold lettering centered across the front, or
- b. the Third Brigade logo centered on front, or
- c. the 333<sup>rd</sup> MSG "Phoenix Squadron" logo centered on front



Alternatively, Marines may also wear a red ball cap, with "USS REGULATOR" and "NCC-2009", as the navy blue cap above.

### C. Rangers – and only Rangers – may wear a Royal Blue ball cap with

- a. "SOU-033" in gold lettering centered across the front, or
- b. The SFSO pin centered on front, or
- c. The 33<sup>rd</sup> STARFLEET Rangers "The Paladins" logo centered on front.



## KEPI

This uniform item is, to the best of my knowledge, mostly theoretical in the Star Trek costuming world. It was worn at Starfleet Academy, according to the 2009 movie *Star Trek*.



The kepi is a cap with a flat circular top and a peak, or visor. In Europe, this headgear is most commonly associated with French military and police uniforms. In North America, it is usually associated with the American Civil War (sometimes known as the “War of Northern Aggression,” or “The Late Unpleasantness”), as it was worn by soldiers on both sides of the conflict.

The only times we have seen this style of headgear as part of a Trek uniform was when it was being worn by cadets at Starfleet Academy. It appears that

the cover was optional; we never see more than a few cadets wearing them, and we never see the main characters in them.

As I mentioned in the section on uniforms from *Star Trek: The Motion Picture*, no-where in that movie are any hats seen, but the style of the uniforms, combined with the way kepis look, makes me believe that they may have been an authorized, if optional, type of cover at that time.

I do not know how to make one. There are a wide variety of vendors, both online and otherwise, who sell Confederate States of America kepis and United States of America kepis. These are usually a fairly dark gray or a “Union” blue, respectively, and range from pretty cheap knockoffs to high-quality caps suitable for a Civil War re-enactor. If one were to want to wear a kepi with their *TMP* uniform, one may experience difficulty in getting one to match the light gray, beige/ tan, brown, or white uniforms seen in *Star Trek: The Motion Picture*. The gray would most likely be the easiest to acquire; I would recommend removing all insignia, possibly even replacing the buttons on the strap, depending on what is on them.

